Blut und Schätze vs Forgotten Realms GURPS Dungeon Fantasy Name: Gina Mind Race: Shadow Elf Appearance:

| O_{42} | | | | | | | | | | | | |
|--|---|--|--|--|---|--|---|--|---|---------------------------------------|--|--|
| | CHARA | CI | ER 21 | | | | | | | | | |
| ST | 9* | [| <mark>0</mark>] | ΗP | 9 | [| <mark>0</mark>] | Basic Speed | 6,25 | 5 | [| 5 |
| DX | 13† | [| 40] | Will | 15 | [| <mark>0</mark>] | Basic Move | 6 | | [| 0 |
| IQ | 15 | [| 100] | Per | 12 | [| -15] | BL | 16 II | c | (ST) | «ST)/5 |
| ΗT | 11 | [| 10] | FP | 14 | [| 9] | Thr 10 | I-2 | Sw | 1d | |
| TL | 3 | | | | | [| 0] | SM | +0 | | | |
| | ides: -1 fror udes: +1 fro | | | | eon Fanta | ısy)' | | | | | | |
| Visio | n | | 12 | Friah | nt Checl | k | 15 | High | Jump | | 2.17 | 7 ft |
| Hear | | | 12 | | sciousn | | 11 | Mone | | | 2.17 | 0* |
| Touc | | | 12 | | h Chec | | 11 | WORK | <u> </u> | | | |
| | e/Smell | | 12 | | d Jump | | yd | | | | | |
| | ides: +1000 |) from | | | | • | J ~ | | | | | |
| | | | | | MBRAN | - | | | | | | |
| Nam | | | None | e « | Light > | » N | /led | | lvy | | X-H | - |
| Lifting | | | <u>×1</u> 16 lb | | <u>×2</u> 32 lb | | <u>×3</u> 8 lb | | <u>×6</u> 6 lb | | _ <u>×</u> 1 160 | |
| Mover | | | ×1 | , | ×0.8 | | ×0.6 | | 0.4 | | ×0. | |
| Grou | | | 6 yd | | 4 yd | | 3 yd | | yd | | 1 | |
| Wate | | | 1 yd | | 1 yd | | yd | | yd | | 1 | |
| | | | | | 1 | | -2 | | -3 | | 4 | |
| Dod | ge | | 9 | | 8 | | 7 | | 6 | | 5 | |
| | | | | LIF | FTING | FEAT | S | | | | | |
| | | | LIFTING FEATS 1-Hand 2-Hand Shove / Carry on Shift | | | | | | | | | ift |
| | | | I-nar | nd 2 | 2-Hand | Sh | UVE / | | rv on | | | |
| Nam | ne | | 1-Har Lift | - | 2-Hand Lift [†] | | ver‡ | | ry on ack [§] | | - | ntlv |
| Nam Basi | - | | - | • | | 0 | | Ba | | S | - | ntly Ib |
| Basi | - | | Lift 32 lb |) | Lift [†] 128 lb | 0 19 ‡ Doubl | ver‡ 02 lb e with a | Ba 24 a running | ACK§ | S | Slig 800 | |
| Basi * Take | С | ls to c | Lift 32 lb omplete |) | Lift [†] 128 lb | 0 19 ‡ Doubl | ver‡ 02 lb e with a | Ba 24 | ACK§ | S | Slig 800 | |
| Basi * Take | C es 2 second | ls to c | Lift 32 lt omplete |))) | Lift [†] 128 lb | 0 19 ‡ Doubl § Lose | ver ‡ 92 lb e with a 1 FP/se | Ba 24 a running ac while | ACK§ | S | Slig 800 | |
| Basi * Take † Take | C es 2 second es 4 second | ls to c ds to c | Lift 32 lt omplete |))) | Lift [†] 128 lb | 0 19 ‡ Doubl § Lose | ver ‡ 92 lb e with a 1 FP/se | Ba 24 a running ac while | ACK§ | S | Slig 800 | |
| Basion * Take † Take | C es 2 second es 4 second earance: | ls to c ds to c | Lift 32 lt omplete |))) | Lift [†] 128 lb | 0 19 ‡ Doubl § Lose | ver ‡ 92 lb e with a 1 FP/se | Ba 24 a running ac while | ACK§ | S | Slig 800 | |
| Basi * Take † Take Appe Statu | C es 2 second es 4 second | ls to c ds to c | Lift 32 lt omplete |))) | Lift [†] 128 lb | 0 19 ‡ Doubl § Lose | ver ‡ 92 lb e with a 1 FP/se | Ba 24 a running ac while | ACK§ | S | Slig 800 | |
| Basi * Take † Take † Take Statu Othe * C | c c ess 2 second es 4 second earance: us: +0 er: +0* conditional: | ls to c ds to c : +0 +2 frc | Lift [*] 32 lk omplete complete F | REAC | Lift [†] 128 lb TION N ty (Advent | O 15 \$ Doubl \$ Lose 1 MODIF | ver‡ 32 lb e with a 1 FP/set FIERS | Ba 24 a running c while bons)' wh | ack§ O Ib over X-I over X-I | -lvy e | Sligi 800 enc. | lb |
| Basin * Take † Take † Take Statu Othe * C situ | C ess 2 second ess 4 second earance: US: +0 er: +0* Conditional: uations if Se | +2 frcense of | Lift * 32 lk omplete complete pom 'Sens of Duty i | REAC | Lift [†] 128 lb TION N ty (Advent | O 15 2 Doubl 2 Lose 2 NODIF | ver‡ 32 lb e with a 1 FP/set FIERS | Ba 24 a running c while bons)' wh | ack§ O Ib over X-I over X-I | -lvy e | Sligi 800 enc. | lb |
| Basin * Take † Take † Take Statu Othe * C situ | c c ess 2 second es 4 second earance: us: +0 er: +0* conditional: | +2 frcense of | Lift * 32 lk omplete complete pom 'Sens of Duty i | se of Dur s known Decorat | Lift [†] 128 lb TION N ty (Advent t, -1 from 'u ted, Power | O 1 § 2 Doubl § Lose 1 MODIF MODIF | ver‡ 32 lb e with a 1 FP/se FIERS ompanion when (FP)' | Ba 24 a running c while bons)' wh | ack§ O Ib over X-I over X-I | -lvy e | Sligi 800 enc. | lb |
| Basin * Take † Take † Take Statu Othe * C situ +2 | c es 2 second es 4 second es 4 second earance: US: +0 fr: +0* conditional: uations if Se from 'Quar | +2 frcense of | Lift * 32 lk omplete complete pom 'Sens of Duty i | se of Dur s known Decorat | Lift [†] 128 lb TION M ty (Advent I, -1 from 't ted, Power ANGU/ | O 15 2 Doubl 2 Lose 10DIF 10DIF Callous r Item 61 | ver‡ 92 lb e with a 1 FP/se TIERS TIERS pompanio when p FP)' | Ba 24 a runninçec while e bons)' which past vict | ack § IO Ib Is start over X-I en in da m, or h | -lvy e | Sligi 800 enc. | ny, |
| Basi * Take † Take † Take Statu Othe * C situ +2 Nativ | C es 2 second es 4 second earance: US: +0 er: +0* conditional: uations if S from 'Quar | ls to c ds to c +0 +2 frc ense c tersta | Lift ' 32 lb omplete complete F om 'Sens of Duty i ff (Fine, | se of Dut sknown Decorat | Lift [†] 128 lb TION M ty (Advent I, -1 from 't ted, Power ANGU/ | O 1 \$ Lose MODIF Callous' r Item 61 AGES Spok | ver [‡] 92 lb e with a 1 FP/se TIERS TIERS when p FP)' en | Ba 24 a runninçe c while e bons)' whi past vict | ack § IO Ib Is start over X-I en in da m, or ho tten | -lvy e | Sligi 800 enc. | ny, Pts |
| Appe Statu Othe * C situ +2 Nativ Dark | C C earance: us: +0 er: +0* conditional: conditional: conditional: ve ve c elfish (1 | ls to c ds to c +0 +2 frc ense c tersta | Lift ' 32 lb omplete complete F om 'Sens of Duty i ff (Fine, | se of Dut sknown Decorat | Lift [†] 128 lb TION M ty (Advent t, -1 from '' ted, Power ANGU/ | O 15 \$ Lose MODIF MODIF Callous' r Item 6 AGES Spok Nativ | ver‡ 32 lb e with a 1 FP/se TIERS TIERS TIERS TIERS TIERS TIERS TIERS | Ba 24 a running c while bons)' wh poast vict Wri Na | ack§ IO Ib g start over X-F en in da m, or h tten tive | -lvy e | Sligi 800 enc. rous mpati | ny, Pts 0 |
| Appe Statu Othe * C situ +2 Nativ Dark | C c as 2 second es 4 second us: +0 pr: +0* conditional: uations if St from 'Quar ve c elfish (1 -native | is to c ds to c : +0 +2 fro ense (tersta | Lift [*] 32 lk omplete complete om 'Sens of Duty i ff (Fine, /e) {p. | se of Dut sknown Decorat | Lift [†] 128 lb TION M ty (Advent t, -1 from '' ted, Power ANGU/ | O 19 ‡ Doubl § Lose MODIF turing cc Callous' r Item 61 AGES Spok Nativ Spok | ver‡ 32 lb e with a 1 FP/set TIERS TIERS ompanie when (FP)' en /e en | Ba 24 a running c while bons)' wh poast vict Wri Na | ack § IO Ib Is start over X-I en in da m, or ho tten | -lvy e | Sligl 800 enc. ous mpatt | ny, Pts 0 Pts |
| Appe Statu Othe * C situ +2 Nativ Dark | C C earance: us: +0 er: +0* conditional: conditional: conditional: ve ve c elfish (1 | is to c ds to c : +0 +2 fro ense (tersta | Lift [*] 32 lk omplete complete om 'Sens of Duty i ff (Fine, /e) {p. | se of Dut sknown Decorat | Lift [†] 128 lb TION M ty (Advent t, -1 from '' ted, Power ANGU/ | O 15 \$ Lose MODIF MODIF Callous' r Item 6 AGES Spok Nativ | ver‡ 32 lb e with a 1 FP/set TIERS TIERS ompanie when (FP)' en /e en | Ba 24 a running c while bons)' wh poast vict Wri Na | ack§ IO Ib g start over X-F en in da m, or h tten tive | -lvy e | Sligi 800 enc. rous mpati | ny, Pts 0 |
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| Basi * Takee † Takee Appe Statu Othe * C situt Park Nati Dark Non Commission Shace Featur | C C earance: us: +0 er: +0 conditional: cond | +2 fro ense o tersta B24 Dun b-gray | Lift * 32 lb omplete complete om 'Sensof Duty i ff (Fine, /e) {p. } TEMF | REAC REAC REAC Beat Beat Beat PLATE | Lift [†] 128 lb TION M ty (Advent , -1 from ' ted, Power ANGU/ ES AND sy) {p. I | O 15 2 Doubl 2 Lose MODIF Callous r Item 6 AGES Spok Nativ Spok Broke D MET | ver‡ 22 lb 22 lb e with a fP/se i IERS i | Ba 22 a running c while bast vict Wri Na Wri RAITS | ack§ 10 lb g start g wer X-1 g over X-1 g ov | -lvy e | Slig 800 enc. rous mpatl | Pts 0 1 Pts |
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| Basi * Takee * Takee * Takee * Takee * Casin * Comparison * Casin * C | C C earance: us: +0 conditional: uations if So from 'Quar ve c elfish (I -native mon {p. le dow Elf (res: Cobwe iption: Shac isions. | +2 frc +2 frc tersta Nativ B24 Dun b-gray dow el | Lift [*] 32 lb omplete complete om 'Sens of Duty i ff (Fine, /e) {p. } TEMF | REAC REAC REAC B24} PLATE Fanta plack hai a little u | Lift [†] 128 lb TION M ty (Advent t, -1 from 'L ANGU/ ES AND sy) {p. I ir. unsettling, | O 15 2 Double 2 Lose MODIF Callous r Item 6 AGES Spok Nativ Spok Broke D MET | ver‡ 22 lb 22 lb e with a fP/se i IERS i | Ba 22 a running c while bast vict Wri Na Wri RAITS | ack§ 10 lb g start g wer X-1 g over X-1 g ov | -lvy e | Slig 800 enc. rous mpatl | 110 Pts 0 Pts 1 20 20 |
| Basi * Takee * Takee * Takee * Case Statu Othee * Common Native Dark Non- Common Shace Feature Descriptofes Ra | C C earance: us: +0 onditional: uations if Su from 'Quar ve c elfish (I -native mon {p. le dow Elf (res: cobwe iption: Shac sions. acial ST | +2 frc ense c tersta B24 Duna b-gra dow el | Lift 32 lb omplete complete complete om 'Sens of Duty i ff (Fine, /e) {p. } TEMF lgeon y or jet-b lyes are alty -1 | REAC REAC REAC B24} PLATE Fanta plack hai a little u | Lift [†] 128 lb TION M ty (Advent t, -1 from 'L ANGU/ ES AND sy) {p. I ir. unsettling, | O 15 2 Double 2 Lose MODIF Callous r Item 6 AGES Spok Nativ Spok Broke D MET | ver‡ 22 lb 22 lb e with a fP/se i IERS i | Ba 22 a running c while bast vict Wri Na Wri RAITS | ack§ 10 lb g start g wer X-1 g over X-1 g ov | -lvy e | Slig 800 enc. rous mpatl | Ny, Pts 0 Pts 1 20 -10 |
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| Basii * Takee * Tak | C C es 2 second es 4 second earance: US: +0 rr: +0 conditional: uations if S from 'Quar ve c elfish (I -native mon {p. conditional: conditional: from 'Quar ve c elfish (I -native mon {p. conditional: condittional: conditional: | Is to c ds to c is to | Lift 32 lb omplete comp | REAC REAC REAC REAC REAC REAC REAC REAC | Lift [†] 128 lb TION M ty (Adventi , -1 from 'le ANGU/ ES AND Sy) {p. I ir. unsettling, a, +0%) s a separa y kinds of e 0, not th ze Magery th Magery | O 15 2 Doubl 2 Lose 4 Doubl 5 Lose 4 Doubl Callous' 7 Item 61 AGES Spok Brok Brok DF3:7 and ten 10 DF3:7 and ten 10 DF3:7 and ten | ver‡ 22 lb e with a 1 FP/se iIERS iIERS iIERS en /e en A-TR } d to pu from th terenets 5 point from th terenets 5 point e Mage | Ba 22 a running c while bons)' wh past vict Wri Na Wri RAITS rsue cre e norma s and lim s from M . WARN ry 0 mod | ack § lo lb g start vver X-1 en in da m, or h tten tive tten tive epy I Mageu itations agery C ING: iffers w | e e e e e e e e e e e e e e e e e e e | F | 10 |
| Basii * Take * Take * Take * Take * Case * Case | C C earance: US: +0 Fr: +0 conditional: from 'Quar ve c elfish (I -native mon {p. -native mon {p. -native acial ST agery 0. useription: Shac sistions. acial ST agery 0. Usi ellis to be m lence 2 a allous {p | Is to c ds to c tersta berse c tersta berse bers | Lift 32 lb omplete comp | REAC REAC REAC REAC Sknown Decorat L B24} PLATE Fanta Jack hai a little u I (Size cluded a hat man els abov et to hay y modifie | Lift [†] 128 lb TION M ty (Advent , -1 from ¹ ted, Power ANGU/ ES AND Sy) {p. I ir. unsettling, p, +0%) s a separa y kinds of e 0, not thr e | O 15 2 Doubl 2 Lose MODIF MODIF Callous' r Item 61 AGES Spok Nativ Spok Broke DF3:7 and ten DF3:7 and ten DF3:7 | ver‡ 22 lb e with a 1 FP/se iIERS iIERS iIERS en /e en A-TR } d to pu from th terenets 5 point from th terenets 5 point e Mage | Ba 22 a running c while bons)' wh past vict Wri Na Wri RAITS rsue cre e norma s and lim s from M . WARN ry 0 mod | ack § lo lb g start vver X-1 en in da m, or h tten tive tten tive epy I Mageu itations agery C ING: iffers w | e e e e e e e e e e e e e e e e e e e | F | Ib ny, 0 rts 0 rts 1 |
| Basii * Take † Take Statu Othe * Cositi Dark Non Comi Dark Non Comi Porfes Ra Min Descri profes Ra Min Shad Cositi Dark Shad Cositi Shad Cositi Dark Non Shad Cositi Dark Shad Shad Shad Shad Shad Shad Shad Shad | C C C C C C C C C C C C C C | <pre>Is to c Is to c I</pre> | Lift 32 lb omplete comp | REAC REAC REAC REAC REAC REAC REAC REAC | Lift † 128 lb TION M ty (Advent , -1 from 't ted, Power ANGU/ ES AND Sy) {p. I ir. msettling, p. DF1: | O 15 \$ Lose ADDIF ADDIF AGES Spok Broke DF3:7 and ten ate item (0 as a 1 y and then y and then (0 as a 1 y and then () as a 1 () a | ver‡ 22 lb e with a 1 FP/se iIERS iIERS en /e en A-TF } from th sements 5 point from th sements 5 point e mage | Ba 22 a running c while past vict Wri Na Wri RAITS stant s from M. WARN Wan Ausse and lim s from M. WARN | ack § 10 lb g start vver X-1 en in da m, or h titen tive tten epy I Mager itations agery C I Mager itations ilinG: ili | Y arre b rith | F | Ib ny, 0 rts 0 rts 1 |
| Basii * Takee * Takee * Takee * Takee * Casitul Othee * Comparison * Compariso | C C c c c c c c c c c c c c c | Les to c de to c +2 froc tersta Nativ B24 Dun B24 Dun B24 Dun B24 Dun B24 C Dun B24 C Dun B24 C Dun B24 C Dun B24 C C Dun B24 C C C C C C C C C C C C C C C C C C C | Lift 32 lb omplete comp | REAC REAC REAC REAC REAC REAC REAC REAC | Lift † 128 lb TION M ty (Advent , -1 from 't ted, Power ANGU/ ES AND Sy) {p. I ir. msettling, p. DF1: | O 15 \$ Lose ADDIF ADDIF AGES Spok Broke DF3:7 and ten ate item (0 as a 1 y and then y and then (0 as a 1 y and then () as a 1 () a | ver‡ 22 lb e with a 1 FP/se iIERS iIERS en /e en A-TF } from th sements 5 point from th sements 5 point e mage | Ba 22 a running c while past vict Wri Na Wri RAITS stant s from M. WARN Wan Ausse and lim s from M. WARN | ack § 10 lb g start vver X-1 en in da m, or h titen tive tten epy I Mager itations agery C I Mager itations ilinG: ili | Y arre b rith | F | Ib ny, 0 rts 0 rts 1 |
| Basii * Takee * Takee * Takee * Takee * Casitul Othee * Comparison * Compariso | C C C C C C C C C C C C C C | Les to c de to c +2 froc tersta Nativ B24 Dun B24 Dun B24 Dun B24 Dun B24 C Dun B24 C Dun B24 C Dun B24 C Dun B24 C C Dun B24 C C C C C C C C C C C C C C C C C C C | Lift 32 lb omplete comp | REAC REAC REAC REAC REAC REAC REAC REAC | Lift [†] 128 lb TION M ty (Advent , -1 from 't ted, Power ANGU/ ES AND Sy) {p. I ir. unsettling, p. p. p. 1 s a separa y kinds of e 0, not th advert a separa y kinds of e 0, not th advert y kinds of e 0, not th advert a separa y kinds of e 0, not th advert y kinds of e 0, not th y e Magery th Magery h advert y kinds of a separa y kinds of y kinds of a separa y kinds of y k | O 15 \$ Lose ADDIF ADDIF Callous' r Item 61 AGES Spok Broke DF3:7 and ten ate item i enhance base y and the r o as a y and the ate item i enhance base y and the constant termaneter termane | ver‡ 22 lb e with a 1 FP/se iIERS iIERS iIERS en /e en /e en /e en /a to pu from th ements 5 point from th ements 5 point of the (of the (| Ba 22 a running c while past vict Wri Na Wri RAITS stant s from M. WARN Wan Ausse and lim s from M. WARN | ack § 10 lb g start vver X-1 en in da m, or h titen tive tten epy I Mager itations agery C I Mager itations ilinG: ili | Y arre b rith | F | Ib ny, 0 rts 0 rts 1 |
| Basii * Take * Take * Take * Take * Casit Statu Othe * Casit * Cas | C C earance: us: +0 or: | Les to c de to c +2 froc tersta Nativ B24 Dun B24 Dun B24 Dun B24 Dun B24 C Dun B24 C Dun B24 C Dun B24 C Dun B24 C C Dun B24 C C C C C C C C C C C C C C C C C C C | Lift 32 lb omplete comp | REAC REAC REAC REAC REAC REAC REAC REAC | Lift † 128 lb TION M ty (Advent , -1 from 't ted, Power ANGU/ ES AND Sy) {p. I ir. msettling, p. DF1: | O 15 \$ Lose ADDIF ADDIF Callous' r Item 61 AGES Spok Broke DF3:7 and ten ate item i enhance base y and the r o as a y and the ate item i enhance base y and the constant termaneter termane | ver‡ 22 lb e with a 1 FP/se iIERS iIERS iIERS en /e en /e en /e en /a to pu from th ements 5 point from th ements 5 point of the (of the (| Ba 22 a running c while past vict Wri Na Wri RAITS stant s from M. WARN Wan Ausse and lim s from M. WARN | ack § 10 lb g start vver X-1 en in da m, or h titen tive tten epy I Mager itations agery C I Mager itations ilinG: ili | Y arre b rith | Siigi 800 enc. enc. F F F F I F I I | 10 10 10 10 10 |
| Basii * Takee † Takee * Takee * Takee * Casitul Othee * Comparison Nativ Darkk Non Comminison Nativ Poscriprofes Ra Ma Descriprofes Ra Ma Descriprofes Ra Ma Descriprofes Ra Ma Descriprofes Ra Ma Descriprofes Ra Ma Descriprofes Ra Ma Descriprofes Ra Ma Descriprofes Ra Ma Descriprofes Ra Ma Descriprofes Ra Ma Descriprofes Ra Ma Descriprofes Ra Ma Descriprofes Ra Ma Descriprofes Ra Ma Descriprofes Ra Ma Descriprofes Nativ Nativ Descriprofes Ra Ma Nativ Nativ Descriprofes Nativ Ma Ma Descriprofes Nativ Ma Ma Nativ Nat | C C eas 2 second es 4 second earance: us: +0 orditional: usitions if Su from 'Quar ve c elfish (I -native mon {p. - enative mon {p. - enative mon {p. - enative mon {p. - enative mon {p. - enative cobwe pition: Shar scription: Na vantage, du scription: Na vantage, du sant to only e Magery a ways use th agery 0 - vantage, du sant to only e Magery a ways use th agery 0. Usi ells to be m lence 2 - allous {p ard (Dun iption: Your needs your | bs to c ds to c +2 frc ense c tersta B24 Dun b-gray dow ei Pen [p. E Aager, ie to t affect dvant e to t affect dvant [p. E]. B1 geol know might | Lift 32 lb omplete comp | REAC REAC REAC REAC REAC REAC REAC REAC | Lift [†] 128 lb TION M ty (Advent , -1 from 't ted, Power ANGU/ ES AND Sy) {p. I ir. unsettling, p. p. p. 1 s a separa y kinds of e 0, not th advert a separa y kinds of e 0, not th advert y kinds of e 0, not th advert a separa y kinds of e 0, not th advert y kinds of e 0, not th y e Magery th Magery h advert y kinds of a separa y kinds of y kinds of a separa y kinds of y k | O 15 \$ Lose ADDIF ADDIF Callous' r Item 61 AGES Spok Broke DF3:7 and ten ate item i enhance base y and the r o as a y and the ate item i enhance base y and the constant termaneter termane | ver‡ 22 lb e with a 1 FP/se iIERS iIERS iIERS en /e en /e en /e en /a to pu from th ements 5 point from th ements 5 point of the (of the (| Ba 22 a running c while past vict Wri Na Wri RAITS stant s from M. WARN Wan Ausse and lim s from M. WARN | ack § 10 lb g start vver X-1 en in da m, or h titen tive tten epy I Mager itations agery C I Mager itations ilinG: ili | Y arre b rith | Siigi 800 enc. enc. F F F F I F I I | 1b Pts 1 20 -10 5 10 -5 0 Pts |
| Basii * Takee * Takee * Takee * Takee * Casituli Othee * Casituli Othee * Casituli Parke Nativi Parkee Parkee Pa | C C es 2 second es 4 second es 4 second es 4 second es 4 second es 4 second es 2 conditional: uational: uational: uational: from 'Quar ve c elfish (I -native mon {p. -native mon {p. -native mon {p. -native mon {p. -native mon {p. -scription: have secription: have secription: have secription: have secription: have secription: bar agery 0 escription: have secription: have secription: have secription: Shar agery 0 escription: Your needs your left ery 6 {p. | Is to c ds to c +0 +2 frc +2 frc tersta B224 Dun b-gray b-gray dow el B224 Dun b-gray dow el affect dow el affect geol geol geol geol geol geol geol B666 | Lift 32 lb omplete comp | REAC REAC REAC REAC REAC REAC REAC REAC | Lift [†] 128 lb TION M ty (Advent , -1 from 'l ted, Power ANGU/ ES AND sy) {p. I ir. unsettling, s a separa y kinds of e 0, not th re Magery tith Magery | O 15 2 Doubl 2 Lose 10DIF | ver‡ 22 lb e with a 1 FP/se iIERS iIERS iIERS en /e en A-TR } d to pu from th ements 5 point from th ements 5 point c e Mage item ca | Ba 22 a running c while bons)' who past vict Wri Na Wri RAITS rsue cre a and lim s from M . WARN ry 0 moo an cause | ack § 10 lb 10 start 10 | Y arre b rith | Siigi 800 enc. enc. F F F F I F I I | 10 10 10 10 10 |
| Basii * Take † Take Statu Othe * Costitut Dark Non Comi Dark Non Comi Shad Comi Porfes Ra Man Descri profes Ra Mizz Descri party r Nam Mage | C C eas 2 second es 4 second earance: us: +0 orditional: usitions if Su from 'Quar ve c elfish (I -native mon {p. - enative mon {p. - enative mon {p. - enative mon {p. - enative mon {p. - enative cobwe pition: Shar scription: Na vantage, du scription: Na vantage, du sant to only e Magery a ways use th agery 0 - vantage, du sant to only e Magery a ways use th agery 0. Usi ells to be m lence 2 - allous {p ard (Dun iption: Your needs your | <pre>Is to c dis to c</pre> | Lift 32 lb omplete comp | REAC REAC REAC REAC REAC REAC REAC REAC | Lift † 128 lb TION M ty (Advent , -1 from 't ted, Power ANGU/ ES AND Sy) {p. I r. sy kinds of e 0, not th as esparary y kinds of e 0, not th as esparary p. DF1: a deeper th DVANT e Magery ng the Mag | O 15 2 Double 2 Double | ver ‡ 22 lb e with a 1 FP/se FIERS FIERS e en /e e en /e e en A-TFR } d to pu from th ements 5 point from th ements 5 point c from th ements 5 point from th ements from th ements from th ements from th ements from th ements from th ements from th ements from th ements from th ements from th emets from th e | Ba 22 a running c while of past vict Wri Na Wri RAITS rsue cre te norma s and lim s from M. WARN ty 0 mod an cause cleric or | ack § 10 lb g start vver X-1 en in da m, or h tten tive tten epy I Mager itations agery C I Mager itations dervid. T druid. T and the other tr | Y arre b ith ith | Siigi 800 enc. enc. F F F F I F I I | 1b Pts 1 20 -10 5 10 -5 0 Pts |

can cause your spells to be miscalculated. For standard magic use Magery, for Ritual Magic use Ritual Magery, for Wildcard! magic use Wildcard Magery!, for Clerical Magic use Power Investiture, for Syntactic magic use Syntactic Magery



| DISADVANTAGES | | | | | | |
|--|--------|--|--|--|--|--|
| Name | Pts | | | | | |
| Bad Temper (12 or less, *1) {p. B124} | [-10] | | | | | |
| Pyromania (12 or less, *1) {p. B150} | [-5] | | | | | |
| Sense of Duty (Adventuring companions) {p. B153} | [-5] | | | | | |
| Weirdness Magnet {p. B162} | [-15] | | | | | |
| QUIRKS | | | | | | |

| QUIRKS | |
|---------------------------|-------|
| Name | Pts |
| _Unused Quirk 1 {p. B163} | [-1] |
| _Unused Quirk 2 {p. B163} | [-1] |
| _Unused Quirk 3 {p. B163} | [-1] |
| _Unused Quirk 4 {p. B163} | [-1] |
| _Unused Quirk 5 {p. B163} | [-1] |

| SKILLS | | | | | | |
|--|-------------|------------|------|--|--|--|
| DX based | Level | Relative | Pts | | | |
| Body Sense {p. B181} | 11 | DX-2 | [1] | | | |
| Brawling {p. B182} | 13 | DX+0 | [1] | | | |
| Description: Notes: Calculated damage takes into | | | | | | |
| account bonuses from Teeth, Weak Bite, Claws, and skill level. You may add the modifier "Has | | | | | | |
| Gauntlets/Brass Knuckles" or "Has Boots" to apply the | | | | | | |
| +1 damage to Punch or Kick, as appropriate. | | | | | | |
| Parry: 9 | 10 | DX-1 | r 41 | | | |
| Climbing {p. B183} | 12 | | [1] | | | |
| Fast-Draw (Potion) {p. B194} | 13 | DX+0 | [1] | | | |
| Innate Attack (Projectile) {p. B201} | 15 | DX+2 | [4] | | | |
| Parry: 10 Riding (Equines) {p. B217} | 12 | DX-1 | [1] | | | |
| Staff {p. B208} | 15 | DX+2 | [| | | |
| Parry: 12 | 10 | DATE | [0] | | | |
| Stealth {p. B222} | 12* | DX-1 | [1] | | | |
| Wrestling {p. B228} | 12 | DX-1 | i 1 | | | |
| Parry: 9 | | | | | | |
| HT based | Level | Relative | Pts | | | |
| Hiking {p. B20} | 10 | HT-1 | [1] | | | |
| IQ based | Level | Relative | Pts | | | |
| Alchemy/TL3 {p. B174, M210} | 15 | IQ+0 | [8] | | | |
| Diplomacy {p. B187} | 13 | IQ-2 | [1] | | | |
| First Aid/TL3 (Elf) {p. B195} | 15 | IQ+0 | [1] | | | |
| Gesture {p. B198} | 15 | IQ+0 | [1] | | | |
| Hazardous Materials/TL3 (Magical) | 14 | IQ-1 | [1] | | | |
| {p. B199} | | | | | | |
| Hidden Lore (Magical Items Lore) | 15 | IQ+0 | [2] | | | |
| {p. B199} | | | | | | |
| Öccultism {p. B212} | 15 | IQ+0 | [2] | | | |
| Research/TL3 {p. B217} | 14 | IQ-1 | [1] | | | |
| Savoir-Faire (High Society) {p. B218} | 15 | IQ+0 | [1] | | | |
| Speed-Reading {p. B222} | 14 | IQ-1 | [1] | | | |
| Strategy (Land) {p. B222} | 13 | IQ-2 | [1] | | | |
| Teaching {p. B224} | 11† | IQ-4 | [1] | | | |
| Thaumatology {p. B225} | 18‡ | IQ+3 | [1] | | | |
| Writing {p. B228} | 14 | IQ-1 | [1] | | | |
| Per based | Level | Relative | Pts | | | |
| Scrounging {p. B218} | 12 | Per+0 | [1] | | | |
| Will based | Level | Relative | Pts | | | |
| Meditation {p. B207} | 14 | Will-1 | [2] | | | |
| * Conditional: +2 from 'Silence' when moving, vs. hearing only, +4 from 'Silence' when standing still, vs. hearing only † Includes: -3 from 'Callous' | des: +6 fro | m 'Magery' | | | | |

| | MELEE A | TTACKS | | | | | |
|---|---------|--------|---------|-------|----|----|-------|
| Non-Equipment based | Skill | Parry | Damage | Reach | ST | LC | Notes |
| Brawling: Punch | 13 | 9 | 1d-3 cr | C | - | _ | |
| Brawling: Bite | 13 | - | 1d-3 cr | C | - | - | |
| Brawling: Kick | 11 | - | 1d-2 cr | C,1 | _ | _ | |
| Equipment based | Skill | Parry | Damage | Reach | ST | LC | Notes |
| Quarterstaff (Fine, Decorated, Power Item 6FP): | 15 | 12 | 1d+1 cr | 1,2 | 7† | 4 | |
| Staff swing | | | | | | | |
| Quarterstaff (Fine, Decorated, Power Item 6FP): | 15 | 12 | 1d cr | 1,2 | 7† | 4 | |
| Staff thrust | | | | | | | |
| Quarterstaff (Fine, Decorated, Power Item 6FP): | 8 | 7 | 1d+1 cr | 1,2 | 9† | 4 | |
| Sword swing | | | | | | | |
| Quarterstaff (Fine, Decorated, Power Item 6FP): | 8 | 7 | 1d-1 cr | 2 | 9† | 4 | |
| Sword thrust | | | | | | | |
| | | | | | | | |

ST "†": The weapon requires two hands. If you have at least 1.5 times the listed ST (round *up*), you can use a weapon like this in one hand, but it becomes *unready* after you attack with it. If you have at least *twice* the listed ST, you can wield it one-handed with no readiness penalty. But if it requires one hand to hold it and another to operate a moving part, like a bow or a pump shotgun, it *always* requires two hands, regardless of ST.

| | RANGED ATTACKS | | | | | | | | | | | |
|------------------------------|--|--|---------------|--------------------------------|-------------------------|-----------------|---|------------------------------------|-----------------------|-----------------------|---------------|--------------|
| Name | | | Skill | Dama | | Range | | RoF Shot | s ST | Bulk F | Rcl LC | Notes |
| Explosive Fir | eball | | | ~1d burn e | | 25 yd / 50 | | | - | - | | ~2-6en |
| Fireball | | | 15 | ~1d burn | 1 | 25 yd / 50 |)yd – | | - | - | | ~1-3en |
| PARRY | PARRY | BLOCK | D | ODGE | OTHER |] | HUMA | NOID HIT I | | | | |
| | | | | | | Roll L | ocation | Mod. | | ocation | | Mod. |
| 9 | 9 | 7 | | 8/9 | | | Skull | -7(f)/-5(b) | | 'itals [†] | | -3 |
| DX | DX | DX | | Light | | | ace | -5(f)/-7(b) | | ye <mark>‡</mark> | | -9 |
| Eyes | Skull | | Loc. | HP | # | 6–7 F | Right Leg | -2 | – E | ar | | -7 |
| DR: 0 DB: 0 | DR: 2 DB: 0 | | Eyes | 1 | | | Right Arm | -2 | | lose | | -7 |
| Neck | Face | | Neck | - | | | chest* | _ | | aw | | -6 |
| DR: 0 | 🚝 👔 DR: 0 | | Skull | - | | | bdomen* | -1 | | pine | | -8 |
| DB: 0 | DB: 0 | | Face | - | | | eft Arm | -2 | | imb Vein/ | | -5 |
| Torso | | | Torso | - | | 13–14 L 15 F | land | -2 -4 | | leck Vein rm/Leg J | | -8 -5 |
| DR: 0 | - | | Groin | - | | | oot | -4 | | land/Foot | | -7 |
| | A | 700.0 | Arms | 5 | | 17–18 N | | | | aroin | | -3 |
| | | Handa | Hands | 4 5 | | | with crushing, impa | | | | ls hit instea | - |
| | H | TUR.U | Legs Feet | 5 4 | | † Only targ | etable by crushing, | , impaling, pierci | ng, and tight-t | beam burning | | |
| | | / 00.0 | | | | | etable by impaling, etable by crushing, | | | | hurning at | ttacks |
| | | A | Bonus | | | ¶ Only targ | etable by cutting, in | mpaling, piercing | , and tight-be | am burning a | attacks | |
| 140 | 1 1 1 | Groin | Bonus | DB: U | | | etable by crushing | | | | | |
| | $\langle \rangle >$ | DR: 0 DB: 0 | Notes: | | | Locations, | <i>lit Location</i> , p. B398 5. MA137, and <i>Hit I</i> | 8, Human and H Locations, p. LT | umanoid Hit L 100. | ocation Tabl | е, р. В552, | New Hit |
| 0 0 | 1 | | | | | | HUMA | ANOID ARM | IOR GAPS | TABLE | | |
| | | | | | | Gap | Locatio | | Gap | | cation | Mod. |
| | DB: | | | | | Armpit* | Vitals | -8 | | lbow Arn | | -8 |
| | Fee | | | | | | Knee Leg Joir | | Neck | Neo | | -8 |
| 17 | DR: DB: | | | | | Eyes Groin | Eyes Groin | -10 -3 | Open Pa | alm Hai | 10 -6 | δ(u)/-8(a) |
| State of | Cash Do. | | | | | | etable by impaling a | | it cripples arn | 1 | | |
| HP | 0 HP | -1×HP -: | 2×HP | -3×HP | -4×HP | | larsh Realism – Ari | | | | | |
| 987650 | -1-2-3-4 - | 9 -10 -11 -12 -13 -18 -1 | 9 -20 -21 -22 | -27 -28 -29 -30 | -31 -36 -37 -38 -39 -40 | | | AND SPEE | | | | |
| 4 3 2 1 -5 | -6 -7 -8 | 14 -15 -16 -17 -23 -2 | 4 -25 -26 | -32 -33 -34 -35 | -41 -42 -43 -44 | Spd/Rn | - | Measure | | | M | leasure |
| | | ith each other and a Move/2 (round up). | ny effects : | suffered from | FP loss. | 0 | 0 | 2 yd | -8 | <u>y 312e</u> +8 | | 0 yd |
| 0 HP or less: | Make a HT rol | ll at -1/full multiple of | | | | -1 | +1 | 2 yd 3 yd | -9 | +0 | | 0 yd 0 yd |
| | immediately a Do Nothing. | nd at the start of any | r turn you o | choose a man | euver other than | -2 | +2 | 5 yd | -10 | +10 | | 00 yd |
| -1×HP or less: | Make a HT rol | ll vs. death immediat | ely and for | r every full mu | Itiple of HP below | -3 | +3 | 7 yd | -11 | +11 | 1: | 50 yd |
| -5×HP or less: | 0. Immodiate der | ath | | | | -4 | +4 | 10 yd | -12 | +12 | 20 | 00 yd |
| | | | | | | 5 | +5 | 15 yd | -13 | +13 | 30 | 00 yd |
| FP | 011 | FP loss effects are of suffered from HP los | | with each oth | er and any effects | -6 | +6 | 20 yd | -14 | +14 | | 00 yd |
| 1413121110 0 9 8 7 6 5 -5 | | less than 1/3 FP: D | odge/2, Mo | | | -7 | +7 | 30 yd | -15 | +15 | 70 | 00 yd |
| | -11 -12 -13 | | | ot effect SI-ba and damage. | ased quantities, | See also: S | ize and Speed/Ra | <i>nge Table</i> , p. B5 | 50. | | | |
| | | 0 FP or less: M | lake a Will | roll vs. incapa | | | | | | | | |
| | any maneuver other than Do Nothing, on a critical failure make an immediate HT roll | | | | | | | | | | | |
| | vs. heart attack; every point of FP loss | | | | | | | | | | | |
| | | ca -1×FP or less: In | | equal loss of H | | | | | | | | |
| | | la | nger lose | FP, further FF | costs are lost | | | | | | | |
| | | | om your H | | | | | | | | | |
| | | SLAM TAE | BLE | | |] | | | | | | |
| 1–2 | | 3–5 | | | 6–7 | 1 | | | | | | |
| 1d-3 | 3 | 1d-2 | | | 1d-1 | | | | | | | |

| | | | | SPELL GRIM | OIRE | | | | |
|----------------------|--------|--------|-------------------------|-------------|----------|----------------|---------|--------|------------|
| Body Control | Skill | Magery | Class | Time | Duration | Casting Cost | College | Prereq | Page |
| Clumsiness | 19 [1] | 0 | Regular/R-HT | 1 sec. | 1 min. | 1 to 5/H | BC | 2 1 | M36, B244 |
| ltch | 19 [1] | 0 | Regular/R-HT | 1 sec. | Scratch# | 2 | BC | - 1 | M35, B244 |
| Pain | 19 [1] | 0 | Regular/R-HT | 2 sec. | 1 sec. | 2 | BC | | M36, B244 |
| Resist Pain | 19 [1] | 2 | Regular | 1 sec. | 1 min. | 4/2 | BC | | M38 |
| Spasm | 19 [1] | 0 | Regular/R-HT | 1 sec. | Instant | 2 | BC | | M35, B244 |
| Stun | 19 [1] | 0 | Regular/R-HT | 1 sec. | Instant | 2 | BC | 3 1 | M37 |
| Fire | Skill | Magery | Class | Time | Duration | Casting Cost | College | Prereq | Page |
| Create Fire | 19 [1] | 0 | Area | 1 sec. | 1 min. | 2/H | Fi | 1 1 | M72, B246 |
| Explosive Fireball | 20 [2] | 1 | Missile | 1 to 3 sec. | Instant | 2 to 2xMagery# | Fi | 4 1 | M75, B247 |
| Fireball | 19 [1] | 1 | Missile | 1 to 3 sec. | Instant | 1 to Magery# | Fi | 3 1 | M74, B247 |
| Ignite Fire | 19 [1] | 0 | Regular | 1 sec. | 1 sec. | 1 to 4/S | Fi | | M72, B246 |
| Shape Fire | 19 [1] | 0 | Area | 1 sec. | 1 min. | 2/H | Fi | 1 1 | M72, B246 |
| Meta-Spells | Skill | Magery | Class | Time | Duration | Casting Cost | College | Prereq | Page |
| Delay | 19 [1] | 3 | Regular | 10 sec. | 2 hrs. | 3/3 | MS | 15 | V130 |
| Hang Spell | 18 [1] | 3 | Special | 10 sec. | 1 hr. | Varies | MS | 16 1 | V128 |
| Mind Control | Skill | Magery | | Time | Duration | Casting Cost | College | Prereq | Page |
| Drunkenness | 19 [1] | 0 | Regular/R-Will | 2 sec. | 1 min. | Varies | MC | | V136 |
| Emotion Control | 19 [1] | 0 | Area/R-Will | 1 sec. | 1 hr. | 2 | MC | 3 1 | V137 |
| Foolishness | 19 [1] | 0 | Regular/R-Will | 1 sec. | 1 min. | 1 per IQ-/H | MC | I | V134, B250 |
| Forgetfulness | 19 [1] | 1 | Regular/R-Will or skill | 10 sec. | 1 hr. | 3/3 | MC | 1 | W135, B250 |
| Great Hallucination | 18 [1] | 2 | Regular/R-Will | 4 sec. | 1 min. | 6/3 | MC | 8 1 | V141 |
| Hallucination | 19 [1] | 1 | Regular/R-Will | 3 sec. | 1 min. | 4/2 | MC | 7 ו | V140 |
| Madness | 19 [1] | 1 | Regular/R-Will-2 | 2 sec. | 1 min. | 4/2 | MC | | V136 |
| Mental Stun | 19 [1] | 0 | Regular/R-Will | 1 sec. | Instant | 2 | MC | | V135 |
| Suggestion | 19 [1] | 1 | Regular/R-Will | 10 sec. | 10 min. | 4/3 | MC | 5 1 | V140 |
| Movement | Skill | Magery | Class | Time | Duration | Casting Cost | College | Prereq | Page |
| Apportation | 19 [1] | 1 | Reg./R-Will | 1 sec. | 1 min. | Varies | Мо | - 1 | V142, B251 |
| Deflect Missile | 19 [1] | 1 | Blocking | 1 sec. | Instant | 1 | Mo, PW | 1 1 | V143, B251 |
| Great Haste | 20 [4] | 1 | Regular | 3 sec. | 10 sec. | 5# | Мо | 1 1 | V146, B251 |
| Haste | 19 [1] | 0 | Regular | 2 sec. | 1 min. | 2/pt./H | Мо | - 1 | M142, B251 |
| Protection & Warning | Skill | Magery | Class | Time | Duration | Casting Cost | College | Prereq | |
| Catch Missile | 19 [1] | 1 | Blocking | 1 sec. | Instant | 2 | PW | 2 | V168 |
| Deflect Missile | 19 [1] | 1 | Blocking | 1 sec. | Instant | 1 | Mo, PW | | V143, B251 |
| Iron Arm | 19 [1] | 2 | Blocking | 1 sec. | Instant | 1 | PW | 4 1 | V169 |
| Return Missile | 19 [1] | 1 | Blocking | | Instant | 2 | PW | 3 1 | M168 |

| | LOAD-OUTS | | |
|----------|---|-----------------|-------------|
| Qty | Backpack | Cost | Weight |
| 1 | Backpack, Small {p. B288} | 120 | 11 lb |
| | Per Unit - Cost: 60, Weight: 3 lb | | |
| | Contents - Cost: 60, Weight: 8 lb | | |
| 1 | Description: TL:1 Notes: Holds 40 lbs. of gear. | 10 | |
| 1 | Purse {p. B288} | 10 | - (|
| 1 | Description: Notes: Holds 3 lbs. of small items (coins, per Sleeping Fur {p. B288} | 50 | 8 lb |
| | Description: Notes: A winter bedroll, suitable for ice cav | 00 | |
| | Totals: | 120 | 11 lb |
| . | | | |
| Qty | « combat » | Cost | Weight |
| 1 | Combat | 1005 | 18.5 lb |
| - | Contents - Cost: 1005, Weight: 18.5 lb | 100 | 0.11- |
| 1 | Ordinary Clothes {p. B266} | 120 | 2 lb |
| | Description: One complete outfit, ranging in quality from fashions, depending on Status. At minimum: undergarm | | |
| | or shirt with hose, skirt, or trousers - or a long tunic, rob | | |
| | footwear. 20% of cost of living; 2lbs. | | |
| 1 | Potion Belt {p. DF1:25} | 195 | 1.5 lb |
| | Per Unit - Cost: 60, Weight: 1 lb | | |
| | Contents - Cost: 135, Weight: 8 oz Description: Notes: Belt with four slots, each of which ca | an carry one 'r | renade' |
| | bottle or two potion vials. Wearer can reach them with F | | |
| | Padding removes risk of accidental breakage and gives | | |
| | deliberate attacks. | 105 | |
| 1 | Paut (Drinkable) {p. DF1:29} | 135 | 8 oz |
| 1 | Description: Restores 4 FP depleted for magic. Quarterstaff (Fine, Decorated, | 530 | 4 lb |
| 1 | | 530 | 4 10 |
| | Power Item 6FP) (Increased Cost | | |
| | (+460), +460; Ornate (+2), +4 CF; | | |
| | Fine, +2 CF) {p. B273, B274} | | |
| | Description: TL:0 LC:4, [Mode:staff swing Dam:sw+2 cr Skill:Staff Notes: Requires two hands.], [Mode:staff thru: | | |
| | Parry:+2 ST:7† Skill:Staff Notes: Requires two hands.], | | |
| | Dam:sw+2 cr Reach:1,2 Parry:0 ST:9† Skill:Two-Hande | d Sword Note | s: Requires |
| | two hands.], [Mode:sword thrust Dam:thr+1 cr Reach:2] | Parry:0 ST:9† | Skill:Two- |
| 1 | Handed Sword Notes: Requires two hands.] | 50 | 2 lb |
| I. | Scribe's Kit {p. B288} Description: TL:3 Notes: Quills, inkbottles, penknife, pa | 00 | ∠ IU |
| 1 | Armor | 110 | 9 lb |
| | Contents - Cost: 110, Weight: 9 lb | 110 | 010 |
| 1 | Boots {p. B284} | 80 | 3 lb |
| - | Description: TL:2 LC: DR:2* Locations: feet Notes: | | |
| | under clothing. | | |
| | Notes: [1] | | |
| 1 | Location: feet Cloth Armor {p. B283} | 30 | 6 lb |
| | Description: TL:1 LC: DR:1* Locations: torso, groin | 00 | 0.10 |
| | as or under clothing. | 10100.[1] 00 | nooalabio |
| | Notes: [1] | | |
| | Location: torso, groin | 1005 | 10.5.1 |
| | Totals: | 1005 | 18.5 lb |
| | | | |

SCRATCH PAD

| | CAMPAIGN LC | | |
|----------------------------|--------------------------|------------------|-------|
| | | | |
| Points: (logged) 0 | + (other) <mark>0</mark> | = (total) 0 | |
| Initial Character Creation | | | |
| Character created using | GURPS Charac | ter Assistant 4 | |
| 14.01.2012: 0 pts | | | |
| POINTS SUMMARY | | | Pts |
| Basic Attributes, Second | ary Characterist | ics [| 151] |
| Advantages, Perks | | [| 81] |
| Disadvantages, Quirks | | | -40] |
| Skills, Techniques | | [| 46] |
| Spells | | [| 33] |
| | Tot | al Points Spent: | 271 |
| | | Unspent Points: | -21 |