

VIGILANTE JUSTICE		CP	350
BACKGROUND LENS			30
	20-30 CP in Advantages	25	
	-20 CP in Disadvantages	-20	
	20-30 CP in Skills	25	
INVESTIGATOR TEMPLATE			320
Attributes	DX 12	40	200
	IQ 16	120	
	HT 12	20	
	Per 20	20	
Traits	Language (Native) (English) [0]	0	129
	Culture (Native) (Western) [0]	0	
	Patron (A powerful figure, remaining in the background)	30	
	Combat Reflexes [15]	15	
	Luck Daredevil Serendipity [15]	15	
	Intuition	15	
	Gumshoe 2 (Criminology, Detect Lies, Electronics Operation (Surveillance), Interrogation, Intelligence Analysis, Observation, Search)	14	
	+ST 1-4 [10/level], +DX 1-2 [20/level], +IQ 1-2 [20/level], +HT 1-4 [10/level], +HP 1-2 [2/level], +FP 1-2 [3/level], Ambidexterity [5], Daredevil [15], Destiny 1-3 [5/level], Fearlessness [2/level], Fit [5], Gizmo [5/level], Lifting ST 1-2 [3/level], Luck [15], Rapid Healing [5], Regeneration [10], Serendipity [15], Signature Gear [1/level], Wild Talent [20/level], Perks [1], Brave [1], Honest Face [1], Off Hand Weapon	40	
	Gumshoe 3-6 [7/level], Acute Senses (Any) [2/level], Contact Group (Investigative Agency Police Departement) [varies], Cultural Familiarity (Any) [1], Danger Sense [15], Honest Face [1], Languages (Any) [varies], Sensitive [5] or Empathy [15]		
	Sense of Duty (Team) [-5]	-5	-85
	Vigilante Duty [-20]	-20	
	Secret (Vigilante) [-30]	-30	
	Honesty† [-10*], Obsession (Solve a particular case) [-5*], Secret (Past crimes – or cover-ups) [-5 or -10], Sense of Duty (Team) [-5], Social Stigma (Criminal Record)† [-5], Alcoholism [-15], Bad Temper [-10*], Chummy [-5] or Gregarious [-10], Guilt Complex [-5], Insomniac [-10 or -15], Nightmares [-5*], Overconfidence [-5*], Paranoia [-10], Stubbornness [-5], Truthfulness [-5*], Workaholic [-5], or one of Overweight [-1], Fat [-3], or Very Fat [-5]	-30	
	Criminology	1	76
	Detect Lies	1	
Electronics Operation (Surveillance)	1		
Interrogation	1		
Intelligence Analysis	1		
Observation	1		
Search	1		
Primary	Guns (Pistol Shotgun SMG Rifle)	12	
	Body Language	4	
	Diplomacy	4	
	Forensics	4	
	Lip Reading	4	
	Boxing Brawling Karate	2	
	Wrestling Judo	2	
	Knife Axe/Mace Broadsword Shortsword Staff Tonfa	2	
	Accounting	2	
	Administration	2	
Secondary	Carousing	2	
	Cryptography	2	
	Fast-Talk	2	
	Hidden Knowledge (Gang)	2	
	Psychology	2	
	Shadowing	2	
	Stealth	2	
	Driving (Construction Equipment Heavy Wheeled Motorcycle) Riding (Equines)	1	
	Fast-Draw (Pistol Longarm)	1	
	Guns (Pistol Shotgun SMG Rifle)	1	
Tertiary	Computer Operations	1	
	Driving (Automobile)	1	
	Fast-Draw (Ammo)	1	
	First Aid	1	
	Forced Entry	1	
	Gesture	1	
	Holdout	1	
	Law (Criminal)	1	
	Research	1	
	Photography	1	
Speed-Reading	1		
Throwing	1		
Tracking	1		
Writing	1		

+ 5 CP from Quirks to customize your character