

Name: Orc Ranged Race: Orc Appearance: Worthy Goblin-Kin

						_					
ST 13 [*] [20] H	IP 18§	[6	Basic 7	[20]					
DX 12 [40] V	Vill 12 [‡]	[10		[0]					
IQ 9 [†] [0] P	Per 10 [‡]	[()] BL 3 4	4 lb	5	_				
HT 12[‡] [10] F	P 12	[0)] ^{Thr} 1d	Sw 2d-1					0-)	1
TL 3	, i		-)] SM +(Sol .			
* Includes: +1 from 'Ra † Includes: -1 from 'Or		nus' Fantasy)' {	‡ Includes: § Includes:	+1 from 'Orc (D +2 from 'Orc (D	ungeon Fantasy)' ungeon Fantasy)'	-			E	Luf	9
Vision		aste/Smell						A		K	
Hearing Touch		right Check		Broad Jum High Ju		-					
* Conditional: +2 from 'Goblin-Kin Infravision target emits heat	†	Includes: +2 fro earing'			: +2 from 'Combat			0			
HP	5, 0,	-18, -36, -54, -7	_{72, -90} F	P	3, 0, -12					-	
	ENG	CUMBRAN								-	1. C. A.
Name	None	« Light »									
Basic Ground	34 lb 7 yd	68 lb 5 yd	102 l 4 yc								
Water	/ <u>yu</u> 1 yd	<u>5 yu</u> 1 yd	<u>4 y</u> c								
Dodge	11	10	9	8	7						
Name					MELEE Skil	ATTACKS Parry	Damage	Reach	n ST	LC	Notes
Brawling: Punch	1				15	11	1d cr		-	_	NOLES
Brawling: Bite					15		1d cr				
Brawling: Kick					13		1d+1 cr	C,1	_		
Large Knife: swi					15	10	2d-3 cut	<u> </u>	6	4	
Large Knife: thru Throwing Axe	ust				<u>15</u> 15	10 11U	1d imp 2d+1 cut	C	<u>6</u> 11	4	[1]
THIOWING Axe						110				4	111
							•				
Nomo			er:II	Dom		D ATTACKS		Choto	ст р.,		Notoo
Name	3)		Skill		age Ac	c Range	RoF	Shots		Ik Rcl LC	
Crossbow (ST 1	3)		17	1d+4 imp	age Ac	c Range 260 yd / 3	RoF 325 yd 1	1(4)	ST Bu 7† -6 6 -2	6 – 4	
	3)				age Ac	c Range 260 yd / 3 10.4 yd / 195 yd / 3	RoF 325 yd 1 19.5 yd 1 260 yd 1	1(4) T(1)	7† -6	$\frac{3}{2} - \frac{4}{4}$	[3] [3]
Crossbow (ST 1 Large Knife Longbow Regular Bow	3)		17 8 17 17	1d+4 imp 1d imp 1d+2 imp 1d+1 imp	age Acc 4 3 2	C Range 260 yd / 3 10.4 yd / 195 yd / 3 195 yd / 3	RoF 325 yd 1 19.5 yd 1 260 yd 1 260 yd 1	1(4) T(1) 1(2) 1(2)	7† -6 6 -2 11† -8 10† -7	$\frac{3}{2} - \frac{4}{4}$ $\frac{3}{2} - \frac{4}{4}$	[3] [3]
Crossbow (ST 1 Large Knife Longbow	3)		17 8 17	1d+4 imp 1d imp 1d+2 imp	age Acc 4 - 3	c Range 260 yd / 3 10.4 yd / 195 yd / 3	RoF 325 yd 1 19.5 yd 1 260 yd 1 260 yd 1	1(4) T(1) 1(2)	7† -6 6 -2 11† -8	$\frac{3}{2} - \frac{4}{4}$ $\frac{3}{2} - \frac{4}{4}$	[3] [3]
Crossbow (ST 1 Large Knife Longbow Regular Bow Throwing Axe	3) PARRY	BLOO	17 8 17 17 17	1d+4 imp 1d imp 1d+2 imp 1d+1 imp	age Acc 4 3 2	C Range 260 yd / 3 10.4 yd / 195 yd / 3 195 yd / 3	RoF 325 yd 1 19.5 yd 1 260 yd 1 260 yd 1 9.5 yd 1	1(4) T(1) 1(2) 1(2)	7† -6 6 -2 11† -8 10† -7 11 -3	$\frac{3}{2} - \frac{4}{4}$ $\frac{3}{3} - \frac{4}{7}$ $\frac{3}{3} - \frac{4}{4}$	[3] [3] [3]
Crossbow (ST 1 Large Knife Longbow Regular Bow Throwing Axe		BLOC	17 8 17 17 17	1d+4 imp 1d imp 1d+2 imp 1d+1 imp 2d+1 cut	age Acc 4 - 3 2 2	 Range 260 yd / 3 10.4 yd / 195 yd / 3 195 yd / 3 13 yd / 19 Name 	RoF 325 yd 1 19.5 yd 1 260 yd 1 260 yd 1 9.5 yd 1 TEMPLATI	1(4) T(1) 1(2) 1(2) T(1)	7† -6 6 -2 11† -8 10† -7 11 -3	$\frac{3}{2} - \frac{4}{4}$ $\frac{3}{3} - \frac{4}{7}$ $\frac{3}{3} - \frac{4}{4}$	[3] [3] [3] Pts
Crossbow (ST 1 Large Knife Longbow Regular Bow Throwing Axe PARRY	PARRY 10*	BLOC	17 8 17 17 17	1d+4 imp 1d imp 1d+2 imp 1d+1 imp 2d+1 cut DODGE 10/11*	age Acc 4 - 3 2 2	Range 260 yd / 3 10.4 yd / 195 yd / 3 195 yd / 3 13 yd / 19 Name Orc (Du)	RoF 325 yd 1 19.5 yd 1 260 yd 1 260 yd 1 9.5 yd 1 TEMPLATI ngeon Fantasy)	1(4) T(1) 1(2) 1(2) T(1) ES AND ME	7† -6 6 -2 11† -8 10† -7 11 -3	$\frac{3}{2} - \frac{4}{4}$ $\frac{3}{3} - \frac{4}{7}$ $\frac{3}{3} - \frac{4}{4}$	[3] [3] [3] Pts [15]
Crossbow (ST 1 Large Knife Longbow Regular Bow Throwing Axe PARRY 11* Axe/Mace	PARRY 10 [*] DX	BLOC	17 8 17 17 17 CK	1d+4 imp 1d imp 1d+2 imp 1d+1 imp 2d+1 cut DODGE 10/11* Light	age Acc 4 - 3 2 2 OTHER	Range 260 yd / 3 10.4 yd / 195 yd / 3 195 yd / 3 13 yd / 19 Name Orc (Du Racia	RoF 325 yd 1 19.5 yd 1 260 yd 1 260 yd 1 9.5 yd 1 TEMPLATI ngeon Fantasy) I ST Bonus 1 (Size)	1(4) T(1) 1(2) 1(2) T(1) ES AND ME	7† -6 6 -2 11† -8 10† -7 11 -3	$\frac{3}{2} - \frac{4}{4}$ $\frac{3}{3} - \frac{4}{7}$ $\frac{3}{3} - \frac{4}{4}$	[3] [3] [3] Pts
Crossbow (ST 1 Large Knife Longbow Regular Bow Throwing Axe PARRY 11* Axe/Mace	PARRY 10° DX Skull DR: 1*+		17 8 17 17 17 CK	1d+4 imp 1d imp 1d+2 imp 1d+1 imp 2d+1 cut DODGE 10/11* Light HP	age Acc 4 - 3 2 2	Range 260 yd / 3 10.4 yd / 195 yd / 3 195 yd / 3 13 yd / 19 Name Orc (Du Racia Acute Roll: 12	RoF 325 yd 1 19.5 yd 1 260 yd 1 260 yd 1 9.5 yd 1 TEMPLATI ngeon Fantasy) I ST Bonus 1 (Size) Hearing 2 (Hearing)	1(4) T(1) 1(2) 1(2) T(1) ES AND ME	7† -6 6 -2 11† -8 10† -7 11 -3	$\frac{3}{2} - \frac{4}{4}$ $\frac{3}{3} - \frac{4}{7}$ $\frac{3}{3} - \frac{4}{4}$	[3] [3] [3] [15] [10] [4]
Crossbow (ST 1 Large Knife Longbow Regular Bow Throwing Axe PARRY 11 Axe/Mace	PARRY 10° DX Skull DR: 1*+ DB: 0		17 8 17 17 17 CK	1d+4 imp 1d imp 1d+2 imp 1d+1 imp 2d+1 cut DODGE 10/11* Light	age Acc 4 - 3 2 2 OTHER	Range 260 yd / 3 10.4 yd / 195 yd / 3 195 yd / 3 13 yd / 19 Name Orc (Du Racia Acute Roll: 12 Goblin	RoF 325 yd 1 19.5 yd 1 260 yd 1 260 yd 1 9.5 yd 1 TEMPLATI ngeon Fantasy) I I ST Bonus 1 (Size) Hearing Hearing Kin Infravision	1(4) T(1) 1(2) 1(2) T(1) ES AND ME	7† -6 6 -2 11† -8 10† -7 11 -3	$\frac{3}{2} - \frac{4}{4}$ $\frac{3}{3} - \frac{4}{7}$ $\frac{3}{3} - \frac{4}{4}$	[3] [3] [3] Pts [15] [10]
Crossbow (ST 1 Large Knife Longbow Regular Bow Throwing Axe PARRY 11 Axe/Mace Eyes DR: 0 DR: 0 Neck DR: 0	PARRY 10 DX Skull DR: 1*+ DB: 0 Face DR: 0		17 8 17 17 17 CK Loc. Eyes Neck Skull	1d+4 imp 1d imp 1d+2 imp 1d+1 imp 2d+1 cut DODGE 10/11 Light HP 2	age Acc 4 - 3 2 2 OTHER	Range 260 yd / 3 10.4 yd / 195 yd / 3 195 yd / 3 13 yd / 19 13 yd / 19 Orc (Du Racia Acute Roll: 12 Goblin Roll: 12	RoF 325 yd 1 19.5 yd 1 260 yd 1 260 yd 1 9.5 yd 1 TEMPLATI ngeon Fantasy) I I ST Bonus 1 (Size) Hearing 2 (Hearing) n-Kin Infravision (Per+2) Yer 2	1(4) T(1) 1(2) 1(2) T(1) ES AND ME	7† -6 6 -2 11† -8 10† -7 11 -3	$\frac{3}{2} - \frac{4}{4}$ $\frac{3}{3} - \frac{4}{7}$ $\frac{3}{3} - \frac{4}{4}$	[3] [3] [3] [15] [10] [4] [10]
Crossbow (ST 1 Large Knife Longbow Regular Bow Throwing Axe PARRY 11* Axe/Mace Eyes DR: 0 DB: 0 Neck DR: 0 DB: 0	PARRY 10 DX Skull DR: 1*+ DR: 1*+ DR: 1*+ DR: 0 Face		17 8 17 17 17 CK Loc. Eyes Neck Skull Face	1d+4 imp 1d imp 1d+2 imp 1d+1 imp 2d+1 cut DODGE 10/11 Light HP 2	age Acc 4 - 3 2 2 OTHER	Range 260 yd / 3 10.4 yd / 195 yd / 3 195 yd / 3 13 yd / 19 13 yd / 19 Orc (Du Racia Acute Roll: 12 Goblin Roll: 12 Rapid	RoF 325 yd 1 19.5 yd 1 260 yd 1 260 yd 1 9.5 yd 1 TEMPLATI ngeon Fantasy) I I ST Bonus 1 (Size) Hearing 2 (Hearing) n-Kin Infravision n-Kin Infravision [Per+2] I Healing tant to Metabolic Ha	1(4) T(1) 1(2) 1(2) T(1) ES AND ME	7† -6 6 -2 11† -8 10† -7 11 -3 ETA-TRAI	$\frac{3}{2} - \frac{4}{4}$ $\frac{3}{3} - \frac{4}{7}$ $\frac{3}{3} - \frac{4}{4}$	[3] [3] [3] [15] [10] [4] [10] [5] [10]
Crossbow (ST 1 Large Knife Longbow Regular Bow Throwing Axe PARRY 11 Axe/Mace Eyes DR: 0 DB: 0 Neck DR: 0 DB: 0 Torso	PARRY 10° DX Skull DR: 1*+ DB: 0 Face DR: 0 DB: 0	2	17 8 17 17 17 CK Loc. Eyes Neck Skull Face Torso	1d+4 imp 1d imp 1d+2 imp 1d+1 imp 2d+1 cut DODGE 10/11 Light HP 2 - - - -	age Acc 4 - 3 2 2 OTHER	Range 260 yd / 3 10.4 yd / 195 yd / 3 195 yd / 3 13 yd / 19 13 yd / 19 Orc (Du Racia Acute Roll: 12 Gobilin Rapid Resis Appea	RoF 325 yd 1 19.5 yd 1 260 yd 1 260 yd 1 9.5 yd 1 TEMPLATI ngeon Fantasy) I I ST Bonus 1 (Size) Hearing 2 (Hearing) Kin Infravision -(Per+2) I Healing tant to Metabolic Haarance (Ugly)	1(4) T(1) 1(2) 1(2) T(1) ES AND ME	7† -6 6 -2 11† -8 10† -7 11 -3 ETA-TRAI	$\frac{3}{2} - \frac{4}{4}$ $\frac{3}{3} - \frac{4}{7}$ $\frac{3}{3} - \frac{4}{4}$	[3] [3] [3] [15] [10] [4] [10] [5] [10] [-8]
Crossbow (ST 1 Large Knife Longbow Regular Bow Throwing Axe PARRY 11* Axe/Mace Eyes DR: 0 DB: 0 Neck DR: 0 DB: 0	PARRY 10 DX Skull DR: 1*+ DB: 0 Face Face DB: 0		17 8 17 17 17 CK Loc. Eyes Neck Skull Face	1d+4 imp 1d imp 1d+2 imp 1d+1 imp 2d+1 cut DODGE 10/11 Light HP 2 - - - - - -	age Acc 4 - 3 2 2 OTHER	Range 260 yd / 3 10.4 yd / 195 yd / 3 195 yd / 3 13 yd / 19 13 yd / 19 Orc (Du Racia Acute Roll: 12 Goblin Resis Appea Bully	RoF 325 yd 1 19.5 yd 1 260 yd 1 260 yd 1 9.5 yd 1 TEMPLATI ngeon Fantasy) I ST Bonus 1 (Size) Hearing 2 (Hearing) n-Kin Infravision (Per+2) I Healing tant to Metabolic Haarance (Ugly) (12 or less)	1(4) T(1) 1(2) 1(2) T(1) ES AND ME	7† -6 6 -2 11† -8 10† -7 11 -3 ETA-TRAI	$\frac{3}{2} - \frac{4}{4}$ $\frac{3}{3} - \frac{4}{7}$ $\frac{3}{3} - \frac{4}{4}$	[3] [3] [3] [15] [10] [4] [10] [5] [10] [-8] [-10]
Crossbow (ST 1 Large Knife Longbow Regular Bow Throwing Axe PARRY 11* Axe/Mace Eyes DR: 0 DB: 0 Neck DR: 0 DB: 0 Neck DB: 0 Fr: 2	PARRY 10* DX Skull DR: 1*+ DB: 0 Face DR: 0 DB: 0	2 Arms DR: 2 DB: 0	17 8 17 17 17 CK Loc. Eyes Neck Skull Face Torso Groin	1d+4 imp 1d imp 1d+2 imp 1d+1 imp 2d+1 cut DODGE 10/11 Light HP 2 - - - - - - 10	age Acc 4 - 3 2 2 OTHER	Range 260 yd / 3 10.4 yd / 195 yd / 3 195 yd / 3 13 yd / 19 13 yd / 19 Orc (Du Racia Acute Roll: 12 Goblin Resis Appea Bully	RoF 325 yd 1 19.5 yd 1 260 yd 1 260 yd 1 9.5 yd 1 TEMPLATI ngeon Fantasy) I I ST Bonus 1 (Size) Hearing 2 (Hearing) Hearing 1 n-Kin Infravision (Per+2) I Healing tant to Metabolic Haarance (Ugly) (12 or less) I Stigma (Savage)	1(4) T(1) 1(2) T(1) ES AND ME	7† -6 6 -2 11† -8 10† -7 11 -3 ETA-TRAI	$\frac{3}{2} - \frac{4}{4}$ $\frac{3}{3} - \frac{4}{7}$ $\frac{3}{3} - \frac{4}{4}$	[3] [3] [3] [15] [10] [4] [10] [5] [10] [-8]
Crossbow (ST 1 Large Knife Longbow Regular Bow Throwing Axe PARRY 11* Axe/Mace Eyes DR: 0 DB: 0 Neck DR: 0 DB: 0 Torso DB: 0 Torso DR: 2	PARRY 10* DX Skull DR: 1*+ DB: 0 Face DR: 0 DB: 0	2 Arms DR: 2 DB: 0 Hands DDR: 0	17 8 17 17 17 CK Eyes Neck Skull Face Torso Groin Arms Hands Legs	1d+4 imp 1d imp 1d+2 imp 1d+1 imp 2d+1 cut DODGE 10/11* Light HP 2 - - - 10 5 7 10	age Acc 4 - 3 2 2 OTHER	Range 260 yd / 3 10.4 yd / 195 yd / 3 195 yd / 3 13 yd / 19 13 yd / 19 Orc (Du Racia Acute Roll: 12 Goblin Resis Appea Bully Socia	RoF 325 yd 1 19.5 yd 1 260 yd 1 260 yd 1 9.5 yd 1 TEMPLATI ngeon Fantasy) I I ST Bonus 1 (Size) Hearing 2 (Hearing) Hearing 1 n-Kin Infravision (Per+2) I Healing tant to Metabolic Haarance (Ugly) (12 or less) I Stigma (Savage)	1(4) T(1) 1(2) 1(2) T(1) ES AND ME	7† -6 6 -2 11† -8 10† -7 11 -3 ETA-TRAI	$\frac{3}{2} - \frac{4}{4}$ $\frac{3}{3} - \frac{4}{7}$ $\frac{3}{3} - \frac{4}{4}$	[3] [3] [3] [15] [10] [4] [10] [5] [10] [-8] [-10] [-10]
Crossbow (ST 1 Large Knife Longbow Regular Bow Throwing Axe PARRY 11* Axe/Mace Eyes DR: 0 DB: 0 Neck DR: 0 DB: 0 Torso DB: 0 Torso DR: 2	PARRY 10* DX Skull DR: 1*+ DB: 0 Face DR: 0 DB: 0	2 Arms DR: 2 DB: 0 Hands	17 8 17 17 17 CK Loc. Eyes Neck Skull Face Torso Groin Arms Hands Legs Feet	1d+4 imp 1d imp 1d+2 imp 1d+1 imp 2d+1 cut DODGE 10/11 Light HP 2 - - - 10 7 10 7	age Acc 4 - 3 2 2 OTHER	Range 260 yd / 3 10.4 yd / 195 yd / 3 195 yd / 3 13 yd / 19 13 yd / 19 Orc (Du Racia Acute Roll: 12 Goblin Resis Appea Bully Socia	RoF 325 yd 1 19.5 yd 1 260 yd 1 260 yd 1 9.5 yd 1 TEMPLATI ngeon Fantasy) I I ST Bonus 1 (Size) Hearing 2 (Hearing) n-Kin Infravision n-Kin Infravision (Per-2) I Healing tant to Metabolic Haarance (Ugly) (12 or less) I Stigma (Savage)	1(4) T(1) 1(2) T(1) ES AND ME	7† -6 6 -2 11† -8 10† -7 11 -3 ETA-TRAI	$\frac{3}{2} - \frac{4}{4}$ $\frac{3}{3} - \frac{4}{7}$ $\frac{3}{3} - \frac{4}{4}$	[3] [3] [3] [15] [10] [4] [10] [5] [10] [-8] [-10] [-10] [-10] [-10]
Crossbow (ST 1 Large Knife Longbow Regular Bow Throwing Axe PARRY 11* Axe/Mace Eyes DR: 0 DB: 0 Neck DR: 0 DB: 0 Neck DB: 0 Fr: 2	PARRY 10* DX Skull DR: 1*+ DB: 0 Face DR: 0 DB: 0	2 Arms DR: 2 DB: 0 Hands DDR: 0	17 8 17 17 17 CK Loc. Eyes Neck Skull Face Torso Groin Arms Hands Legs Feet Bonus	1d+4 imp 1d imp 1d+2 imp 1d+1 imp 2d+1 cut DODGE 10/11 Light HP 2 - - - 10 7 10 10 7 10 7 10 10 7 10 10 10 10 10 10 10 10 10 10	age Acc 4 - 3 2 2 OTHER	c Range 260 yd / 3 10.4 yd / 195 yd / 3 195 yd / 3 13 yd / 195 Name Orc (Du Racia Acute Roll: 12 Goblin Roll: 12 Rapid Resis Appea Bully Socia	RoF 325 yd 1 19.5 yd 1 260 yd 1 260 yd 1 9.5 yd 1 TEMPLATI ngeon Fantasy) I I ST Bonus 1 (Size) Hearing 2 (Hearing) Kin Infravision (Per+2) Healing tant to Metabolic Haarance (Ugly) (12 or less) I Stigma (Savage) A Reflexes Resistance 2 (Tour	1(4) T(1) 1(2) T(1) ES AND ME	7† -6 6 -2 11† -8 10† -7 11 -3 ETA-TRAI	$\frac{3}{2} - \frac{4}{4}$ $\frac{3}{3} - \frac{4}{7}$ $\frac{3}{3} - \frac{4}{4}$	[3] [3] [3] [15] [10] [4] [10] [5] [10] [-8] [-10] [-10]
Crossbow (ST 1 Large Knife Longbow Regular Bow Throwing Axe PARRY 11* Axe/Mace Eyes DR: 0 DB: 0 Neck DR: 0 DB: 0 Neck DB: 0 Fr: 2	PARRY 10° DX Skull DR: 1*+ DB: 0 Face DB: 0 DB: 0	2 Arms DR: 2 DB: 0 Hands DR: 0 DB: 0	17 8 17 17 17 CK Eyes Neck Skull Face Torso Groin Arms Hands Legs Feet Bonus	1d+4 imp 1d imp 1d+2 imp 1d+1 imp 2d+1 cut DODGE 10/11 Light HP 2 - - - 10 7 10 7 5 DR: 2† 5 DB: 2	age Acc 4 - 3 2 2 OTHER	 Range 260 yd / 3 10.4 yd / 195 yd / 3 195 yd / 3 195 yd / 3 13 yd / 19 Name Orc (Du Racia Acute Roll: 12 Goblin Roll: 12 Rapid Resis Appea Bully Socia 	RoF 325 yd 1 19.5 yd 1 260 yd 1 260 yd 1 9.5 yd 1 TEMPLATI ngeon Fantasy) I I ST Bonus 1 (Size) Hearing 2 (Hearing) Kin Infravision -r-Kin Infravision (Per+2) I Healing tant to Metabolic Haarance (Ugly) (12 or less) I Stigma (Savage) A Reflexes P Resistance 2 (Touging Threshold	1(4) T(1) 1(2) T(1) ES AND ME	7† -6 6 -2 11† -8 10† -7 11 -3 ETA-TRAI	$\frac{3}{2} - \frac{4}{4}$ $\frac{3}{3} - \frac{4}{7}$ $\frac{3}{3} - \frac{4}{4}$	[3] [3] [3] [15] [10] [4] [10] [4] [10] [5] [10] [-8] [-10] [-10] [-10] [-10] [5] [10] [5] [10] [5] [10] [10] [10] [10] [10] [10] [10] [10
Crossbow (ST 1 Large Knife Longbow Regular Bow Throwing Axe PARRY 11* Axe/Mace Eyes DR: 0 DB: 0 Neck DR: 0 DB: 0 Neck DB: 0 Fr: 2	PARRY 10° DX Skull DR: 1*+ DB: 0 Face DR: 0 DB: 0	2 Arms DR: 2 DB: 0 Hands DR: 0 DB: 0 DB: 0 Sroin R: 2	17 8 17 17 17 CK Loc. Eyes Neck Skull Face Torso Groin Arms Hands Legs Feet Bonus	1d+4 imp 1d imp 1d+2 imp 1d+1 imp 2d+1 cut DODGE 10/11 Light HP 2 - - - 10 7 10 7 5 DR: 2† 5 DB: 2	age Acc 4 - 3 2 2 OTHER	 Range 260 yd / 3 10.4 yd / 195 yd / 3 195 yd / 3 195 yd / 3 13 yd / 19 Name Orc (Du Racia Acute Roll: 12 Goblin Roll: 12 Rapid Resis Appea Bully Socia 	RoF 325 yd 1 19.5 yd 1 260 yd 1 260 yd 1 9.5 yd 1 TEMPLATI ngeon Fantasy) I I ST Bonus 1 (Size) Hearing 2 (Hearing) Kin Infravision (Per+2) Healing tant to Metabolic Haarance (Ugly) (12 or less) I Stigma (Savage) A Reflexes Resistance 2 (Tour	1(4) T(1) 1(2) T(1) ES AND ME	7† -6 6 -2 11† -8 10† -7 11 -3 ETA-TRAI	$\frac{3}{2} - \frac{4}{4}$ $\frac{3}{3} - \frac{4}{7}$ $\frac{3}{3} - \frac{4}{4}$	[3] [3] [3] [15] [10] [4] [10] [4] [10] [5] [10] [-10] [-10] [-10] [-10] [-10] [-10] [-10] [-10] [-10] [-10] [-10] [-10] [-10] [-10] [-15]
Crossbow (ST 1 Large Knife Longbow Regular Bow Throwing Axe PARRY 11 [•] Axe/Mace Eyes DR: 0 DB: 0 Neck DR: 0 DB: 0 Neck DR: 2 DB: 0	PARRY 10° DX Skull DR: 1*+ DB: 0 Face DR: 0 DB: 0	2 DR: 2 DB: 0 Hands DR: 0 DB: 0	17 8 17 17 17 CK Eyes Neck Skull Face Torso Groin Arms Hands Legs Feet Bonus	1d+4 imp 1d imp 1d+2 imp 1d+1 imp 2d+1 cut DODGE 10/11 Light HP 2 - - - 10 7 10 7 5 DR: 2† 5 DB: 2	age Acc 4 - 3 2 2 OTHER	 Range 260 yd / 3 10.4 yd / 195 yd / 3 195 yd / 3 195 yd / 3 13 yd / 19 Name Orc (Du Racia Acute Roll: 12 Goblin Roll: 12 Rapid Resis Appea Bully Socia 	RoF 325 yd 1 19.5 yd 1 260 yd 1 260 yd 1 9.5 yd 1 TEMPLATI ngeon Fantasy) I I ST Bonus 1 (Size) Hearing 2 (Hearing) Kin Infravision -r-Kin Infravision (Per+2) I Healing tant to Metabolic Haarance (Ugly) (12 or less) I Stigma (Savage) A Reflexes P Resistance 2 (Touging Threshold	1(4) T(1) 1(2) T(1) ES AND ME	7† -6 6 -2 11† -8 10† -7 11 -3 ETA-TRAI	3 - 4 2 - 4 3 - 4 7 - 4 3 - 4 TS - -	[3] [3] [3] [15] [10] [4] [10] [4] [10] [5] [10] [-10] [-10] [-10] [-10] [-10] [15] [6] [10] [10]
Crossbow (ST 1 Large Knife Longbow Regular Bow Throwing Axe PARRY 11* Axe/Mace Eyes DR: 0 DB: 0 Neck DR: 0 DB: 0 Neck DR: 0 DB: 0 Neck DR: 0 DB: 0	PARRY 10° DX Skull DR: 1*+ DR: 0 Face DR: 0 DB: 0 Face DR: 0 DR: 0 DR: 0 Face DR: 0 DR:	2 Arms DR: 2 DB: 0 Hands DR: 0 DB: 0 Sroin DR: 2 DB: 0	17 8 17 17 17 CK Eyes Neck Skull Face Torso Groin Arms Hands Legs Feet Bonus	1d+4 imp 1d imp 1d+2 imp 1d+1 imp 2d+1 cut DODGE 10/11 Light HP 2 - - - 10 7 10 7 5 DR: 2† 5 DB: 2	age Acc 4 - 3 2 2 OTHER	c Range 260 yd / 3 10.4 yd / 195 yd / 3 195 yd / 3 13 yd / 195 Name Orc (Du Racia Acute Roll: 12 Gobil Roll: 12 Rapid Resis Appea Bully Socia Name Combat Damage High Pa Roll to igno	RoF 325 yd 1 19.5 yd 1 260 yd 1 260 yd 1 260 yd 1 9.5 yd 1 TEMPLATI ngeon Fantasy) I I ST Bonus 1 (Size) 1 9 Hearing 2 (Hearing) n-Kin Infravision (Per+2) I Healing 1 tant to Metabolic Haarance (Ugly) (12 or less) I Stigma (Savage) A Reflexes Resistance 2 (Toug in Threshold ire pain: 15 (Will+3)	1(4) T(1) 1(2) T(1) ES AND ME	7† -6 6 -2 11† -8 10† -7 11 -3 ETA-TRAI	 - 4 - 4 - 4 - 4 - 4 TS TS 4 - 4	[3] [3] [3] Pts [15] [10] [4] [10] [4] [10] [5] [10] [-10] [
Crossbow (ST 1 Large Knife Longbow Regular Bow Throwing Axe PARRY 11 [•] Axe/Mace Eyes DR: 0 DB: 0 Neck DR: 0 DB: 0 Neck DR: 2 DB: 0	PARRY 10 DX Skull DR: 1*+ DB: 0 Face DR: 0 DB: 0	Arms DR: 2 DB: 0 Hands DR: 0 DB: 0 Corin DR: 2 DB: 0 Corin C	17 8 17 17 17 CK Eyes Neck Skull Face Torso Groin Arms Hands Legs Feet Bonus	1d+4 imp 1d imp 1d+2 imp 1d+1 imp 2d+1 cut DODGE 10/11 Light HP 2 - - - 10 7 10 7 5 DR: 2† 5 DB: 2	age Acc 4 - 3 2 2 OTHER	 Range 260 yd / 3 10.4 yd / 195 yd / 3 195 yd / 3 195 yd / 3 13 yd / 19 Name Orc (Du Racia Acute Roll: 12 Rapid Resis Appea Bully Socia 	RoF 325 yd 1 19.5 yd 1 260 yd 1 260 yd 1 260 yd 1 9.5 yd 1 TEMPLATI ngeon Fantasy) I I ST Bonus 1 (Size) 1 9 Hearing 2 (Hearing) n-Kin Infravision (Per+2) I Healing 1 tant to Metabolic Haarance (Ugly) (12 or less) I Stigma (Savage) A Reflexes Resistance 2 (Toug in Threshold ire pain: 15 (Will+3)	1(4) T(1) 1(2) T(1) ES AND ME	7† -6 6 -2 11† -8 10† -7 11 -3 ETA-TRAI	3 - 4 2 - 4 3 - 4 7 - 4 3 - 4 TS - -	[3] [3] [3] [15] [10] [4] [10] [4] [10] [5] [10] [-10] [-10] [-10] [-10] [-10] [15] [6] [10] [10]
Crossbow (ST 1 Large Knife Longbow Regular Bow Throwing Axe PARRY 11 [•] Axe/Mace Eyes DR: 0 DB: 0 Neck DR: 0 DB: 0 Neck DR: 2 DB: 0	PARRY 10 DX Skull DR: 1*+ DB: 0 Face DR: 0 DB: 0 DB: 0 C C C C C C C C C C C C C C C C C C C	2 Arms DR: 2 DB: 0 Hands DR: 0 DB: 0	17 8 17 17 17 CK Eyes Neck Skull Face Torso Groin Arms Hands Legs Feet Bonus	1d+4 imp 1d imp 1d+2 imp 1d+1 imp 2d+1 cut DODGE 10/11 Light HP 2 - - - 10 7 10 7 5 DR: 2† 5 DB: 2	age Acc 4 - 3 2 2 OTHER	c Range 260 yd / 3 10.4 yd / 195 yd / 3 195 yd / 3 13 yd / 19 Name Orc (Du Racia Acute Roll: 12 Goblin Roll: 12 Goblin Roll: 12 Rapid Resis Appea Bully Socia Name Combat Damage High Pa Roll to igno	RoF 325 yd 1 19.5 yd 1 260 yd 1 260 yd 1 9.5 yd 1 TEMPLATI ngeon Fantasy) I I ST Bonus 1 (Size) Hearing 2 (Hearing)	1(4) T(1) 1(2) T(1) ES AND ME	7† -6 6 -2 11† -8 10† -7 11 -3 ETA-TRAI	3 - 4 2 - 4 3 - 4 7 - 4 3 - 4 TS - 4 TS - 4 DX+3 - 4	[3] [3] [3] [15] [10] [4] [10] [4] [10] [5] [10] [-8] [-10] [-10] [-10] [-10] [-10] [-10] [15] [6] [10] [10] [20]
Crossbow (ST 1 Large Knife Longbow Regular Bow Throwing Axe PARRY 11 [•] Axe/Mace Eyes DR: 0 DB: 0 Neck DR: 0 DB: 0 Neck DR: 2 DB: 0	PARRY 10 DX Skull DR: 1*+ DR: 0 DR: 0 DB: 0 Face DR: 0 DB: 0 Face DR: 0 DB: 0 Face DR: 2 DB: 0 Feet DR: 2 DB: 0 Feet DR: 2	Arms DR: 2 DB: 0 Hands DR: 0 DB: 0 Sroin DR: 2 DB: 0	17 8 17 17 17 CK Eyes Neck Skull Face Torso Groin Arms Hands Legs Feet Bonus	1d+4 imp 1d imp 1d+2 imp 1d+1 imp 2d+1 cut DODGE 10/11 Light HP 2 - - - 10 7 10 7 5 DR: 2† 5 DB: 2	age Acc 4 - 3 2 2 OTHER	c Range 260 yd / 3 10.4 yd / 195 yd / 3 195 yd / 3 13 yd / 19 Name Orc (Du Racia Acute Roll: 12 Goblin Roll: 12 Goblin Roll: 12 Rapid Resis Appea Bully Socia Name Combat Damage High Pa Roll to igno	RoF 325 yd 1 19.5 yd 1 260 yd 1 260 yd 1 9.5 yd 1 TEMPLATI ngeon Fantasy) I I ST Bonus 1 (Size) Hearing 2 (Hearing)	1(4) T(1) 1(2) T(1) ES AND ME	7† -6 6 -2 11† -8 10† -7 11 -3 ETA-TRAI	3 - 4 2 - 4 3 - 4 7 - 4 8 - 4 TS - -	[3] [3] [3] Pts [15] [10] [4] [10] [5] [10] [-10] [-10] Pts [15] [6] [10] Pts [12]
Crossbow (ST 1 Large Knife Longbow Regular Bow Throwing Axe PARRY 11 [•] Axe/Mace Eyes DR: 0 DB: 0 Neck DR: 0 DB: 0 Neck DR: 0 DB: 0 Constant DB: 0 DB:	PARRY 10 DX Skull DR: 1*+ Face DR: 0 DB: 0	Arms DR: 2 DB: 0 Hands DR: 0 DB: 0 Sroin DR: 2 DB: 0	17 8 17 17 17 2K Loc. Eyes Neck Skull Face Torso Groin Arms Hands Legs Feet Bonus Notes	1d+4 imp 1d imp 1d+2 imp 1d+1 imp 2d+1 cut DODGE 10/11 [•] Light HP 2 - - 10 7 10 7 5 DR: 2† 5 DB: 2 :	age Acu 4 	 Range 260 yd / 3 10.4 yd / 195 yd / 3 195 yd / 3 195 yd / 3 13 yd / 19 Name Orc (Du Racia Acute Roll: 12 Rapid Resis Appea Bully Socia Name Combat Damage High Pa Roll to igno Name Axe/Mac Parry: 11 Brawling Parry: 11	RoF 325 yd 1 19.5 yd 1 260 yd 1 260 yd 1 260 yd 1 9.5 yd 1 TEMPLATI ngeon Fantasy) I I ST Bonus 1 (Size) Hearing 2 (Hearing) n-Kin Infravision n-Kin Infravision (Per-2) I Healing tant to Metabolic Haarance (Ugly) 112 or less) 1 1 Stigma (Savage) A Reflexes a Resistance 2 (Toug in Threshold re pain: 15 (Will+3)	1(4) T(1) 1(2) T(1) ES AND ME	7† -6 6 -2 11† -8 10† -7 11 -3 ETA-TRAI	3 - 4 2 - 4 3 - 4 7 - 4 3 - 4 TS - 4 TS - - B - 4 TS - - B - - 4 TS - - - B - - - - B - - - - B - - - - B - - - - B - - - - B - - - - B - - - - - B - - - - - - B - - - - - - - - - - - - - - - - - - -	[3] [3] [3] [15] [10] [4] [10] [4] [10] [5] [10] [-8] [-10][
Crossbow (ST 1 Large Knife Longbow Regular Bow Throwing Axe PARRY 11 [•] Axe/Mace Eyes DR: 0 DB: 0 Neck DR: 0 DB: 0 Neck DR: 2 DB: 0	PARRY 10 DX Skull DR: 1*+ Face DR: 0 DB: 0	Arms DR: 2 DB: 0 Hands DR: 0 DB: 0 Sroin DR: 2 DB: 0	17 8 17 17 17 2K Loc. Eyes Neck Skull Face Torso Groin Arms Hands Legs Feet Bonus Notes	1d+4 imp 1d imp 1d+2 imp 1d+1 imp 2d+1 cut DODGE 10/11 Light HP 2 - - - 10 7 10 7 5 DR: 2† 5 DB: 2	age Acu 4 	c Range 260 yd / 3 10.4 yd / 195 yd / 3 195 yd / 3 13 yd / 195 yd / 3 13 yd / 195 Name Orc (Du Racia Acute Roll: 12 Goblin Roll: 12 Goblin	RoF 325 yd 1 19.5 yd 1 260 yd 1 260 yd 1 260 yd 1 9.5 yd 1 TEMPLATI ngeon Fantasy) I I ST Bonus 1 (Size) Hearing 2 (Hearing) n-Kin Infravision n-Kin Infravision (Per-2) I Healing tant to Metabolic Haarance (Ugly) 112 or less) 1 1 Stigma (Savage) A Reflexes a Resistance 2 (Toug in Threshold re pain: 15 (Will+3)	1(4) T(1) 1(2) T(1) ES AND ME	7† -6 6 -2 11† -8 10† -7 11 -3 ETA-TRAI	3 - 4 2 - 4 3 - 4 7 - 4 3 - 4 TS - 4 TS - 4 DX+3 - 4	[3] [3] [3] [15] [10] [4] [10] [4] [10] [5] [10] [-8] [-10] [-10] [-10] [-10] [-10] [-10] [15] [6] [10] [10] [20]
Crossbow (ST 1 Large Knife Longbow Regular Bow Throwing Axe PARRY 11* Axe/Mace Eyes DR: 0 DB: 0 Neck DR: 0 DB: 0 Neck DR: 0 DB: 0 Constant Constant DB: 0 DB: 0 DB	PARRY 10 DX Skull DR: 1*+ Face DR: 0 DB: 0	Arms DR: 2 DB: 0 Hands DR: 0 DB: 0 Sroin DR: 2 DB: 0	17 8 17 17 17 2K Loc. Eyes Neck Skull Face Torso Groin Arms Hands Legs Feet Bonus Notes	1d+4 imp 1d imp 1d+2 imp 1d+1 imp 2d+1 cut DODGE 10/11 [•] Light HP 2 - - 10 7 10 7 5 DR: 2† 5 DB: 2 :	age Acu 4 	c Range 260 yd / 3 10.4 yd / 195 yd / 3 195 yd / 3 13 yd / 19 Name Orc (Du Racia Acute Roll: 12 Goblin Roll: 12 Goblin Roll: 12 Rapid Resis Appea Bully Socia Name Combat Damage High Pa Roll to igno Name Axe/Mac Parry: 11 Bow Brawling Parry: 10	RoF 325 yd 1 19.5 yd 1 260 yd 1 260 yd 1 260 yd 1 9.5 yd 1 TEMPLATI ngeon Fantasy) I ST Bonus 1 (Size) I Hearing 2 (Hearing) I-Kin Infravision (Per+2) I Healing tant to Metabolic Haarance (Ugly) (12 or less) I Stigma (Savage) A Reflexes P Resistance 2 (Toug in Threshold ce	1(4) T(1) 1(2) 1(2) T(1) ES AND ME azards (+3 to ADVANTAGI gh Skin) SKILLS	7† -6 6 -2 11† -8 10† -7 11 -3 ETA-TRAI	3 - 4 2 - 4 3 - 4 3 - 4 TS - 4 TS - 4 DX+3 - 0X+5 DX+3 - -	[3] [3] [3] [15] [15] [10] [4] [10] [4] [10] [5] [10] [-10][
Crossbow (ST 1 Large Knife Longbow Regular Bow Throwing Axe PARRY 11* Axe/Mace Eyes DR: 0 DB: 0 Neck DR: 0 DB: 0 Neck DR: 0 DB: 0 Constant Constant DB: 0 DB: 0 DB	PARRY 10 DX Skull DR: 1*+ Face DR: 0 DB: 0	Arms DR: 2 DB: 0 Hands DR: 0 DB: 0 Sroin DR: 2 DB: 0	17 8 17 17 17 2K Loc. Eyes Neck Skull Face Torso Groin Arms Hands Legs Feet Bonus Notes	1d+4 imp 1d imp 1d+2 imp 1d+1 imp 2d+1 cut DODGE 10/11 [•] Light HP 2 - - 10 7 10 7 5 DR: 2† 5 DB: 2 :	age Acu 4 	c Range 260 yd / 3 10.4 yd / 195 yd / 3 195 yd / 3 13 yd / 19 Name Orc (Du Racia Acute Roll: 12 Goblin Roll: 12 Goblin Roll: 12 Rapid Resis Appea Bully Socia Name Combat Damage High Pa Roll to igno Name Axe/Mac Parry: 11 Bow Brawling Parry: 10	RoF 325 yd 1 19.5 yd 1 260 yd 1 260 yd 1 260 yd 1 9.5 yd 1 TEMPLATI ngeon Fantasy) I I ST Bonus 1 (Size) Hearing 2 (Hearing) n-Kin Infravision n-Kin Infravision (Per-2) I Healing tant to Metabolic Haarance (Ugly) 112 or less) 1 1 Stigma (Savage) A Reflexes a Resistance 2 (Toug in Threshold re pain: 15 (Will+3)	1(4) T(1) 1(2) 1(2) T(1) ES AND ME azards (+3 to ADVANTAGI gh Skin) SKILLS	7† -6 6 -2 11† -8 10† -7 11 -3 ETA-TRAI	3 - 4 2 - 4 3 - 4 7 - 4 3 - 4 TS - 4 TS - 4 DX+3 - 0X+3 DX+5 - - DX+5 - - DX+5 - -	[3] [3] [3] [15] [10] [4] [10] [4] [10] [4] [10] [5] [10] [-2] [-10] [-1