

VIGILANTE JUSTICE		CP	350	
BACKGROUND LENS			30	
	20-30 CP in Advantages	25		
	-20 CP in Disadvantages	-20		
	20-30 CP in Skills	25		
SHOOTER TEMPLATE			320	
Attributes	ST 12	20	180	
	DX 16	120		
	IQ 11	20		
	HT 12	20		
Traits	Language (Native) (English) [0]	0	120	
	Culture (Native) (Western) [0]	0		
	Combat Reflexes [15]	15		
	Luck   Daredevil   Serendipity [15]	15		
	Gunslinger	25		
	Shootist 4 (Acrobatics, Armoury (Small Arms), Explosives (Demolition), Leadership, Tactics)	20		
	Acrobatics Galore	1		
	Flimsy Cover	1		
	Pistol Fist	1		
	Tracer Eyes	1		
	Quick Reload (Detachable Magazine)	1		
	+ST, +DX, +IQ, +HT, Ambidexterity, Brave, Daredevil, Destiny, Fit, Gizmo, Fearlessness, Lifting ST 1-2, Off Hand Weapon Training, Patron [10-30], Rapid Healing [5], Regeneration [10], Signature Gear, Serendipity, Trademark Move, Weapon Bond, Wild Talent, Perks, Gun Perks, Techniques	40		
	Basic Speed 1.00, Basic Move 1-3, Shootist 5-6, Acute Vision, Enhanced Dodge 1-2, Enhanced Tracking, Extra Attack (Multistrike), High Pain Threshold, Very High Pain Threshold, Very Fit, Hard to Kill, Hard to Subdue, Peripheral Vision, Dual-Shooting (Guns (Any)), Quick-Shot (Guns(Any)), Upgrade Combat Reflexes to ETS, Acrobatic Feints			
	Sense of Duty (Team) [-5]	-5	-55	
	Disadvantages	Vigilante Duty [-20]	-20	
Fanaticism (The Mission) [-15], Intolerance (Gang Bangers   Corrupt Officials) [-5], Social Stigma (Criminal Record) [-5], Bad Temper [-10*], Berserk [-10*], Bloodlust [-10*], Bully [-10*], Honesty [-10*], Callous [-5], Flashbacks [-5 or -10], Impulsiveness [-10*], Odious Personal Habits [-5 to -15], Odious Personal Habit ("Nobody touches my guns!) [-5], On the Edge [-15*], Overconfidence [-5*], Paranoia [-10], Stubbornness [-5], Wounded [-5]		-30		
Acrobatics		1	75	
Armoury (Small Arms)		1		
Explosives (Demolition)		1		
Leadership		1		
Tactics		4		
Talent		Guns (Pistol   Shotgun   SMG   Rifle)	12	
		Boxing   Brawling   Karate	8	
		Wrestling   Judo	4	
	Knife   Axe/Mace   Broadsword   Shortsword   Staff   Tonfa	4		
Primary	Scrounging @ Per+1   Observation   Search @ Per+0 [2]	4		
	Carousing @ HT+1   Fast-Talk   Interrogation @ IQ+0   Diplomacy IQ-1 [2]	2		
	Driving (Automobile)	2		
	Secondary	Hidden Knowledge (Gang)	2	
		Holdout	2	
		Jumping	2	
		Running	2	
	Skills	Swimming	2	
		Throwing	2	
		Crossbow   Bow   Blowpipe   Lasso   Thrown Weapon (Any)   Fast-Draw (Any)	1	
Crossbow   Bow   Blowpipe   Lasso   Thrown Weapon (Any)   Fast-Draw (Any)		1		
Guns (Pistol   Shotgun   SMG   Rifle) @ Main Weapon-2 [1]		1		
Guns (Pistol   Shotgun   SMG   Rifle) @ Main Weapon-2 [1]		1		
Guns (Pistol   Shotgun   SMG   Rifle) @ Main Weapon-2 [1]		1		
Guns (Light Machine Gun   Grenade Launcher   Light Antiarmor Weapon)		1		
Guns (Light Machine Gun   Grenade Launcher   Light Antiarmor Weapon)		1		
Gunner (Cannon   Machine Gun)		1		
Tertiary	Liquid Projector (Flamethrower, Squirt Gun)	1		
	Armoury (Heavy Weapons)	1		
	Climbing	1		
	Computer Operations	1		
	Fast-Draw (Pistol)	1		
	Fast-Draw (Longarm)	1		
	Fast-Draw (Ammo)	1		
	First Aid	1		
	Forced Entry	1		
	Gesture	1		
Stealth	1			

+ 5 CP from Quirks to customize your character