Session: Datum: HEAT von letzter Session:

	Scene:			Scene:			Scene:			Scene:			Scene:			
	Raised	*Cleaned*	*Total*	*Raised*	*Cleaned*	*Total*	*Raised*	*Cleaned*	*Total*	*Raised*	*Cleaned*	*Total*	*Raised*	*Cleaned*	*Total*	*TOTAL*
Damaged Property																
1 Per 500'000$																
Sale of Drugs/Weapons..																
1 Per 50'000$																
Repeated Use of Equipment																
1 Weapons																
1 Tools																
1 Armors																
1 Motorbike																
3 Car																
4 Truck																
Public Displays of Violence																
1 Kidnapping																
2 Brawl																
3 Shots fired																
Gangsters Affected																
1 Injury																
2 Death																
Corrupt Officials Affected																
1 Theft																
2 Brake and Entry																
3 Robbery																
4 Injury																
5 Death																
Innocents Affected																
2 Theft																
4 Brake and Entry																
6 Robbery																
8 Injury																
10 Death																
																TOTAL for next Session