

Heilung		
Effects	Heilt HP	Energie
L Restore Body		4
Modifiers	Value	
Heal HP	1d HP healed	0
Weight	300 lbs	3
Range	0 yards	0
TOTAL ENERGY COST		7
CHARM TOTAL ENERGY COST	Adds Lesser Control	12
Q&D Skill 15	Magic (+5)	
POTION TOTAL ENERGY COST	Adds Lesser Create	13
Q&D Skill 15	Magic (+6)	

Erholung		
Effects	Heilt FP	Energie
L Restore Body		4
Modifiers	Value	
Restore FP	1d FP restored	0
Weight	300 lbs	3
Range	0 yards	0
TOTAL ENERGY COST		7
CHARM TOTAL ENERGY COST	Adds Lesser Control	12
Q&D Skill 15	Magic (+5)	
POTION TOTAL ENERGY COST	Adds Lesser Create	13
Q&D Skill 15	Magic (+6)	

Heilendes Feld		
Effects		Energie
L Restore Body	Heilt HP auf Feld	4
Modifiers	Value	
Heal HP	1d HP healed	0
Weight	300 lbs	3
Range	0 yards	0
Area	2 meter (+2), 6 Exclude (+3)	5
TOTAL ENERGY COST		12
CHARM TOTAL ENERGY COST		17
Adds Lesser Control Magic		
Q&D Skill 16	(+5)	
POTION TOTAL ENERGY COST		18
Adds Lesser Create Magic		
Q&D Skill 16	(+6)	

Erholendes Feld		
Effects		Energie
L Restore Body	Heilt FP auf Feld	4
Modifiers	Value	
Heal HP	1d FP restored	0
Weight	300 lbs	3
Range	0 yards	0
Area	2 meter (+2), 6 Exclude (+3)	5
TOTAL ENERGY COST		12
CHARM TOTAL ENERGY COST		17
Adds Lesser Control Magic		
Q&D Skill 16	(+5)	
POTION TOTAL ENERGY COST		18
Adds Lesser Create Magic		
Q&D Skill 16	(+6)	

Entkrüppelung		
Effects		Energie
L Strengthen Body	Alle HP geheilt = no cripplings	3
L Strengthen Body		3
Modifiers	Value	
Altered Traits	Regen. 1HP/12h	10
Altered Traits	Regrowth	40
Weight	300 lbs	3
Duration	3 Tage	8
TOTAL ENERGY COST		67
CHARM TOTAL ENERGY COST		72
	Adds Lesser Control	
	Q&D Skill 20 Magic (+5)	
POTION TOTAL ENERGY COST		73
	Adds Lesser Create	
	Q&D Skill 20 Magic (+6)	

Regeneration		
Effects		Energie
L Strengthen Body	Regeneriert HP	3
Modifiers	Value	
Altered Traits	Regen. 1HP/1m	50
Weight	300 lbs	3
Duration	3 Stunden	4
TOTAL ENERGY COST		60
CHARM TOTAL ENERGY COST		65
	Adds Lesser Control	
	Q&D Skill 20 Magic (+5)	
POTION TOTAL ENERGY COST		66
	Adds Lesser Create	
	Q&D Skill 20 Magic (+6)	

Wiederbeleben			
Effects	Erweckt Tote und heilt 10800 HP, sofern sie nicht mehr als 11xHP Schaden erhalten haben		Energie
G Strengthen Body			3
G Strengthen Body			3
Modifiers	Value		
Altered Traits	Regen, Very Fast, Cosmic, Works		150
Altered Traits	Unkillable 1, Cosmic, Works on tl		75
Weight	300 lbs		3
Duration	30 Minuten		2
TOTAL ENERGY COST	5	Modified by Greater Effects	1180
CHARM TOTAL ENERGY COST			1205
	Q&D Skill #N/A	Adds Lesser Control Magic (+5)	
POTION TOTAL ENERGY COST			1210
	Q&D Skill #N/A	Adds Lesser Create Magic (+6)	

Wecker			
Effects	Weckt auf Fläche auf: Stun, nicht-magischen Afflictions, Bewusstlosigkeit		Energie
L Strengthen Body			3
L Strengthen Body			4
Modifiers	Value		
Altered Traits	Recovery		10
Heal HP	3d FP healed		8
Weight	300 lbs		3
Range	10 yards		4
Area	2 meter (+2), 6 Exclude (+3)		5
TOTAL ENERGY COST			37
CHARM TOTAL ENERGY COST			42
	Q&D Skill 18	Adds Lesser Control Magic (+5)	
POTION TOTAL ENERGY COST			43
	Q&D Skill 18	Adds Lesser Create Magic (+6)	

Schlafloser Schlaf			
Effects	Macht 1x schlafen überflüssig und heilt FP die durch entgangenen Schlaf fehlen		Energie
L Restore Body			4
Modifiers	Value		
Weight	300 lbs		3
Duration	8 h		4
TOTAL ENERGY COST			11
CHARM TOTAL ENERGY COST			16
	Q&D Skill	16	Adds Lesser Control Magic (+5)
POTION TOTAL ENERGY COST			17
	Q&D Skill	16	Adds Lesser Create Magic (+6)

Feuerball		
Effects		Energie
L Create Energy	Macht Burn Dmg	6
Modifiers	Value	
Damage	3d Burn	0
TOTAL ENERGY COST		6
CHARM TOTAL ENERGY COST		11
Q&D Skill 15 Adds Lesser Control Magic (+5)		
POTION TOTAL ENERGY COST		12
Q&D Skill 15 Adds Lesser Create Magic (+6)		

Erhitzen		
Effects		Energie
L Destroy Body	Malediction Burn Schaden	6
Modifiers	Value	
Damage	1d Burn	0
Weight	300 lbs	3
Range	10 yards	4
TOTAL ENERGY COST		13
CHARM TOTAL ENERGY COST		18
Q&D Skill 16 Adds Lesser Control Magic (+5)		
POTION TOTAL ENERGY COST		19
Q&D Skill 16 Adds Lesser Create Magic (+6)		

Flächen Erhitzen		
Effects		Energie
L Destroy Body	Macht auf Fläche Burn Schaden in Form einer Malediction	6
Modifiers	Value	
Damage	1d Burn	0
Weight	300 lbs	3
Range	10 yards	4
Area	2 meter (+2), 6 Exclude (+3)	5
TOTAL ENERGY COST		18
CHARM TOTAL ENERGY COST		23
Q&D Skill 16 Adds Lesser Control Magic (+5)		
POTION TOTAL ENERGY COST		24
Q&D Skill 16 Adds Lesser Create Magic (+6)		

Eisball		
Effects		Energie
L Create Energy	Macht Cold Dmg	6
Modifiers	Value	
Damage	3d Cold	0
TOTAL ENERGY COST		6
CHARM TOTAL ENERGY COST		11
Q&D Skill 15 Adds Lesser Control Magic (+5)		
POTION TOTAL ENERGY COST		12
Q&D Skill 15 Adds Lesser Create Magic (+6)		

Einfrieren		
Effects		Energie
L Destroy Body	Malediction Cold Schaden, friert Minuten pro failed resist	6
Modifiers	Value	
Damage	1d Cold (+0); Paralysis (+30)	30
Weight	300 lbs	3
Range	10 yards	4
Bestows a Penalty	-3 to resist, single	4
TOTAL ENERGY COST		47
CHARM TOTAL ENERGY COST		52
Q&D Skill 18 Adds Lesser Control Magic (+5)		
POTION TOTAL ENERGY COST		53
Q&D Skill 18 Adds Lesser Create Magic (+6)		

Flächen Einfrieren		
Effects		Energie
L Destroy Body	Flächen Maled. Cold Schaden, friert Minuten pro failed resist	6
Modifiers	Value	
Damage	1d Cold (+0); Paralysis (+30)	30
Weight	300 lbs	3
Range	10 yards	4
Area	2 meter (+2), 6 Exclude (+3)	5
Bestows a Penalty	-3 to resist, single	4
TOTAL ENERGY COST		52
CHARM TOTAL ENERGY COST		57
Q&D Skill 19 Adds Lesser Control Magic (+5)		
POTION TOTAL ENERGY COST		58
Q&D Skill 19 Adds Lesser Create Magic (+6)		

Explosion		
Effects		Energie
L Create Energy	Macht Exp Dmg	6
Modifiers	Value	
Damage	2d Exp	0
TOTAL ENERGY COST		6
CHARM TOTAL ENERGY COST		11
	Q&D Skill 15 Adds Lesser Control Magic (+5)	
POTION TOTAL ENERGY COST		12
	Q&D Skill 15 Adds Lesser Create Magic (+6)	

Bann der Untoten		
Effects	30s 1d burn auf alle Untoten	Energie
G Destroy Undead	innerhalb von 10 Metern	6
Modifiers	Value	
Damage	1d Burn (+0); Drifting (+4); Extended Duration, 3x (+4); Persistent (+8)	16
Area of Effect	10 yards	8
Weight	300 lbs	3
TOTAL ENERGY COST	3 Greater Effects Modifier	99
CHARM TOTAL ENERGY COST		114
	Q&D Skill 24 Adds Lesser Control Magic (+5)	
POTION TOTAL ENERGY COST		117
	Q&D Skill 25 Adds Lesser Create Magic (+6)	

Feuermeer		
# Effects	10s 1d burn auf alle Lebewesen im	Energie
G Destroy Body	Umkreis von 5 m, bis 10m	5
Modifiers	Value	
Damage	1d Burn (+0); Persistent (+8)	8
Area of Effect	5 meter (+4), Exclude 8 (+4)	8
Weight	300 lbs	3
Range	10 yards	4
Bestows a Penalty	-3 to resist, single	4
TOTAL ENERGY COST	3 Greater Effects Modifier	96
CHARM TOTAL ENERGY COST		111
	Q&D Skill 24 Adds Lesser Control Magic (+5)	
POTION TOTAL ENERGY COST		114
	Q&D Skill 24 Adds Lesser Create Magic (+6)	

Pfeilverzauberung		
Effects	Muss auf einen Pfeil gezaubert werden, gilt als "linked Attack" nicht follow-up. Falls der Schuss vorbei fliegt, ist der Charm trotzdem hin	Energie
G Control Matter		5
Modifiers	Value	
Damage	3d+3 pi++ (+2); Armor Divisor (2) (+10)	12
TOTAL ENERGY COST	3 Greater Effects Modifier	51
CHARM TOTAL ENERGY COST		66
	Q&D Skill 20 Adds Lesser Control Magic (+5)	
POTION TOTAL ENERGY COST		69
	Q&D Skill 20 Adds Lesser Create Magic (+6)	

Segnung		
Effects	Ein critical Fail darf rerolled	Energie
G Control Chance	werden. Falls es ein Charm ist,	5
L Sense Chance	aktiviert er sich automatisch	2
TOTAL ENERGY COST	3 Modified by Greater Effects	21
CHARM TOTAL ENERGY COST	Adds Lesser Control Magic	36
	Q&D Skill 17 (+5)	
POTION TOTAL ENERGY COST		39
	Q&D Skill 17 Adds Lesser Create Magic (+6)	

Fluch		
Effects	Verflucht das Subject:	Energie
G Destroy Chance	Erfolgreicher Roll wird Failure	5
TOTAL ENERGY COST	3 Modified by Greater Effects	15
CHARM TOTAL ENERGY COST	Adds Lesser Control Magic	30
	Q&D Skill 17 (+5)	
POTION TOTAL ENERGY COST		33
	Q&D Skill 17 Adds Lesser Create Magic (+6)	

Fügung		
Effects	Eine in-game Stunde lang hat man	Energie
G Strengthen Chance	5 Destiny Punkte	3
Modifiers	Value	
Altered Traits	5 Destiny Points	25
Duration	1 hour	3
Weight	300 lbs	3
TOTAL ENERGY COST	3 Modified by Greater Effects	102
CHARM TOTAL ENERGY COST	Adds Lesser Control Magic	117
	Q&D Skill 25 (+5)	
POTION TOTAL ENERGY COST		120
	Q&D Skill 25 Adds Lesser Create Magic (+6)	

Assassinensegnung		
Effects	+3 auf <i>alle</i> Rolls <i>eine spezifische,</i>	Energie
G Strengthen Body	<i>im voraus genannte Person</i> zu töten	3
Modifiers	Value	
Bestows a Bonus	+3, Broad	20
Duration	3 hours	4
Weight	300 lbs	3
TOTAL ENERGY COST	3 Modified by Greater Effects	90
CHARM TOTAL ENERGY COST	Adds Lesser Control Magic	105
	Q&D Skill 24 (+5)	
POTION TOTAL ENERGY COST		108
	Q&D Skill 24 Adds Lesser Create Magic (+6)	

Schwarzer Sack		
Effects		Energie
G Destroy Mind	Der Debuffte sieht, hört, schmeckt, riecht oder fühlt nichts mehr für 30 Minuten	5
Modifiers	Value	
Altered Traits	Blindness (+10), Deafness (+4),	19
Duration	30 Minutes	2
Weight	300 lbs	3
TOTAL ENERGY COST	3 Modified by Greater Effects	87
CHARM TOTAL ENERGY COST	Adds Lesser Control Magic (+5)	102
	Q&D Skill 23	
POTION TOTAL ENERGY COST		105
	Q&D Skill 24 Adds Lesser Create Magic (+6)	

Fälschersegnung		
Effects		Energie
L Strengthen Mind	+5 auf alle Forgery oder Counterfeiting Rolls	3
L Strengthen Mind		3
Modifiers	Value	
Bestows a Bonus	+5, Moderate	32
Duration	1 hour	3
Weight	300 lbs	3
TOTAL ENERGY COST		44
CHARM TOTAL ENERGY COST	Adds Lesser Control Magic (+5)	49
	Q&D Skill 18	
POTION TOTAL ENERGY COST		50
	Q&D Skill 18 Adds Lesser Create Magic (+6)	

Finde Unterschlupf		
Effects	Findet innerhalb eines km den nächsten	Energie
G Sense Chance	Unterschlupf und einen sicheren Weg dorthin.	2
Modifiers	Value	
Range	Long-Range, 1 mile	2
TOTAL ENERGY COST	3	Modified by Greater Effects 12
CHARM TOTAL ENERGY COST		27
	Q&D Skill 16	Adds Lesser Control Magic (+5)
POTION TOTAL ENERGY COST		30
	Q&D Skill 17	Adds Lesser Create Magic (+6)

Vision		
Effects	15 Minuten meditieren, danach wird GM gegen Will-	Energie
G Sense Chance	1 oder Meditation+5 würfeln. Success = ehrliche	2
L Strengthen Mind	Antwort auf 1 Frage	3
Modifiers	Value	
Bestows a Bonus	+5 auf Meditation	16
TOTAL ENERGY COST	3	Modified by Greater Effects 63
CHARM TOTAL ENERGY COST		78
	Q&D Skill 21	Adds Lesser Control Magic (+5)
POTION TOTAL ENERGY COST		81
	Q&D Skill 21	Adds Lesser Create Magic (+6)

Schlachthof		
Effects	Schlachtet automatisch ein totes, materielles	Energie
L Control Matter	Monster bis 300 lbs. Würfle gegen DX, Per,	5
L Control Matter	Professional Skill (Butcher)+5 oder Survival+5	5
Modifiers	Value	
Bestows a Bonus	+5 auf alle "Schlachten" Würfe	32
Weight	300 lbs	3
TOTAL ENERGY COST		45
CHARM TOTAL ENERGY COST		50
	Q&D Skill 18	Adds Lesser Control Magic (+5)
POTION TOTAL ENERGY COST		51
	Q&D Skill 18	Adds Lesser Create Magic (+6)

Geister Wachhund		
Effects	Caster & 5 Leute sind "safe"; alle anderen innerhalb	Energie
L Create Spirit	10m lösen Alarm aus.	6
L Control Spirit		5
Modifiers	Value	
Area of Effect	10 yards (+8), 6 excluded targets (+3)	11
Duration	12 hours	6
TOTAL ENERGY COST		28
CHARM TOTAL ENERGY COST		33
	Q&D Skill 17	Adds Lesser Control Magic (+5)
POTION TOTAL ENERGY COST		34
	Q&D Skill 17	Adds Lesser Create Magic (+6)

Adlerblick		
Effects		Energie
G Control Mind	Findet innerhalb eines km den nächsten Unterschlupf und einen sicheren Weg dorthin.	5
L Strengthen Mind		3
Modifiers	Value	
Bestows a Bonus	+3 on Observation Rolls	4
Duration	1 hour	3
Range	100 yards	10
TOTAL ENERGY COST	3	Modified by Greater Effects 75
CHARM TOTAL ENERGY COST		90
	Q&D Skill 22	Adds Lesser Control Magic (+5)
POTION TOTAL ENERGY COST		93
	Q&D Skill 22	Adds Lesser Create Magic (+6)

Lauschangriff		
Effects		Energie
L Create Spirit	Geist der Konversationen folgt. Hat IQ 6, Hearing 14, Mimicry (Voice Library), Parabolic Hearing 2. Kann	6
L Control Spirit	nur zuhören, stirbt bei 1 Injury	5
Modifiers	Value	
Duration	1 Tag	7
TOTAL ENERGY COST		18
CHARM TOTAL ENERGY COST		23
	Q&D Skill 16	Adds Lesser Control Magic (+5)
POTION TOTAL ENERGY COST		24
	Q&D Skill 16	Adds Lesser Create Magic (+6)

Unter falscher Flagge		
Effects		Energie
L Transform Matter	Kleidung der Ziele innerhalb von 10m um Magier werden zur gewünschten Kleidung	8
Modifiers	Value	
Weight	100 lbs	2
Area Effect	10 yards	8
Duration	6 hours	5
TOTAL ENERGY COST		23
CHARM TOTAL ENERGY COST		28
	Q&D Skill 16	Adds Lesser Control Magic (+5)
POTION TOTAL ENERGY COST		29
	Q&D Skill 17	Adds Lesser Create Magic (+6)

Hans im Glück		
Effects		Energie
L Transform Chance	Wandelt einen Treffer in einen Fehlschlag um	8
Modifiers	Value	
Altered Traits	Destiny	5
TOTAL ENERGY COST		13
CHARM NICHT MÖGLICH		
POTION NICHT MÖGLICH		

Return to Sender		
Effects		Energie
L Transform Energy	Schickt eine Ranged Attack direkt zurück zum Absender	8
L Control Energy		5
Modifiers	Value	
Weight	10 lbs	0
TOTAL ENERGY COST		13
CHARM NICHT MÖGLICH		
POTION NICHT MÖGLICH		

Nottransport		
Effects		Energie
L Transform Crossroads	Beamt den Magier bis zu 5 yards aus der Gefahrenzone, anschliessend ist ein DX-3, Acrobatics	8
L Strengthen Body	oder Body Sense+3 Roll nötig	3
Modifiers	Value	
Weight	300 lbs	4
Range	5 yards	3
Speed	5 yards / Sekunde	3
Bestows a Bonus	+3 auf Body Sense nach Teleport	4
TOTAL ENERGY COST		25
CHARM NICHT MÖGLICH		
POTION NICHT MÖGLICH		