

Name: Orc Melee Race: Orc Appearance:

Age:

ST 14 [*]	L	30]	HP	20§	[8]	Speed	6,75) (20]					
DX 11	[20]	Will	12‡	[10]	Basic Move	6	[0]					
IQ 9†	[0]	Per	10 [‡]	[0]		39 II	(S	ST×ST)/	5					
HT 12 [‡]	[10]	FP	12	[<mark>0</mark>]	Thr 1	d	Sw	2d		-0:				
TL 3					[0]	SM	+0				a la	-	1300	aller.	
* Includes: +1 † Includes: -1				asy)'	‡ Incluc § Incluc											à
Vision		10*	Taste	e/Sme	ell	10	Deat	h Che	ck	12					RHAN	
Hearing		12†	Frigh	t Che	ck	14‡	Broa	d Jurr	ıр	3 yd				Mart R	The state	<u> </u>
Touch		10	Cons	cious	ness	12	High	Jump	2.	17 ft		TON		TEM Y	136	
* Conditional:					from 'Acu	ute		des: +2	from 'C	Combat						tur
'Goblin-Kin Inf	ravision'	whon		-			Reflexe	oc'								
target emits he		WIICH	Hearin	g			Пенех	65								87
target emits he		6,), -20, -4	0, -60, -	-80, -100	FP			3	3, 0, -12						
HP		6, I	0, -20, -4 NCUN	0, -60, - //BRA	NCE T	ABLI	E								P	
HP		6, E Non	0, -20, -4 Incun e «	0, -60, - /IBRA Light	NCE T	'ABLI Med	E	łvy	X	-Hvy					T	
HP Name Basic		6, E Non 39 Ik	0, -20, -4 NCUN e «	0, -60, - 1BRA Light 78 lb	NCE T » I	ABLI Med 17 lb	E E 23	1vy 34 lb	X- 39	-Hvy 90 lb				Þ	T	
HP Name Basic Ground		6, 1 E Non 39 lt 6 yc	0, -20, -4 NCUN e «	0, -60, - /BRA Light 78 lb 4 yd	NCE T » I 1	ABLI Med 17 lb 3 yd	E 1 23	Hvy 34 lb 2 yd	X 39	-Hvy 90 lb 1_yd					1	
HP Name Basic Ground Water		6, 1 E Non 39 lk _6 yc 1 yc	0, -20, -4 NCUN e «	0, -60, - /BRA Light 78 lb 4 yd 1 yd	NCE T » I 1	ABLI Med 17 lb 3 yd 1 yd	E 1 23	-lvy 34 lb 2 yd_ 1 yd	X 39	-Hvy 90 lb I_yd_ I_yd						
HP Name Basic Ground		6, 1 E Non 39 lt 6 yc	0, -20, -4 NCUN e «	0, -60, - /BRA Light 78 lb 4 yd	NCE T » I 1	ABLI Med 17 lb 3 yd	E 1 23	Hvy 34 lb 2 yd	X 39	-Hvy 90 lb 1_yd						
HP Name Basic Ground Water		6, 1 E Non 39 lk _6 yc 1 yc	0, -20, -4 NCUN e «	0, -60, - /BRA Light 78 lb 4 yd 1 yd	NCE T » I 1	ABLI Med 17 lb 3 yd 1 yd	E 1 23	-lvy 34 lb 2 yd_ 1 yd	X 39	-Hvy 90 lb 1_yd_ 1_yd 6						
HP Basic Ground Water Dodge		6, 1 E Non 39 lk _6 yc 1 yc	0, -20, -4 NCUN e «	0, -60, - /BRA Light 78 lb 4 yd 1 yd	NCE T » I 1	ABLI Med 17 lb 3 yd 1 yd	E 1 23	-lvy 34 lb 2 yd_ 1 yd	X 39	-Hvy 90 lb I_yd_ I_yd 6	ATTACKS	Demos	Pageh	57		Natas
HP Basic Ground Water Dodge		6, 1 E Non 39 lk _6 yc 1 yc	0, -20, -4 NCUN e «	0, -60, - /BRA Light 78 lb 4 yd 1 yd	NCE T » I 1	ABLI Med 17 lb 3 yd 1 yd	E 1 23	-lvy 34 lb 2 yd_ 1 yd	X 39	-Hvy 90 lb 1 yd 1 yd 6 ELEE Skil	Parry	Damage 2du 2 out	Reach	ST		Notes
HP Basic Ground Water Dodge Name Axe	•	6, 1 E Non 39 lk _6 yc 1 yc	0, -20, -4 NCUN e «	0, -60, - /BRA Light 78 lb 4 yd 1 yd	NCE T » I 1	ABLI Med 17 lb 3 yd 1 yd	E 1 23	-lvy 34 lb 2 yd_ 1 yd	X 39	-Hvy 90 lb 1 yd 1 yd 6 ELEE Skil 15	Parry 11U	2d+2 cut	1	ST 11		Notes
HP Basic Ground Water Dodge	••••••••••••••••••••••••••••••••••••••	6, 1 E Non 39 lk _6 yc 1 yc	0, -20, -4 NCUN e «	0, -60, - /BRA Light 78 lb 4 yd 1 yd	NCE T » I 1	ABLI Med 17 lb 3 yd 1 yd	E 1 23	-lvy 34 lb 2 yd_ 1 yd	X 39	-Hvy 90 lb 1 yd 1 yd 6 ELEE Skil	Parry		Reach			Notes

Axe	15	11U	2d+2 cut	1	11	4	
Brawling: Punch	15	11	1d cr	C	-	-	
Brawling: Bite	15	_	1d cr	C	_	_	
Brawling: Kick	13		1d+1 cr	C,1	_	_	
Broadsword: swing	15	11	2d+1 cut	1	10	4	
Broadsword: thrust	15	11	1d+1 cr	1	10	4	
Great Axe	12	10U	2d+3 cut	1,2*	12‡	4	
Medium Shield	13	-	1d cr	1	-	4	[2,3,4]
Morningstar	15	11U	2d+3 cr	1	12	4	[6]
Spear: one-handed thrust	15	11	1d+2 imp	1*	9	4	[1]
Spear: two-handed thrust	15	11	1d+3 imp	1,2*	9†	4	

				RANGE	ED /	ATTACKS							
Name		SI	kill Dama			Range	RoF	Shots	ST		Rcl L	C N	otes
Spear			7 1d+3 imp	2	2	14 yd / 21 yd	1	T(1)	9	-3	_ 4	-	
PARRY	PARRY	BLOCK	DODGE	OTHER		Т	EMPLAT	ES AND	META-T	RAITS	3		
11*	9*	10*	0/10*	_		Name		-					Pts
11	9	10	9/10*			Orc (Dungeon Fai	ntasy)					[15]
Axe/Mace	DX	Shield (Shield)	Light			Racial ST Bonu)				Ī	10]
Eyes	Skull	Loc	. HP	#		Acute Hearing 2	2	,				[4]
DR: 0	DR: 1*+2	Eve				Roll: 12 (Hearing)							
DB: 0	DB: 0 Face				-	Goblin-Kin Infra	ivision					L	10]
DR: 0	DR: 0	Sku	ill –		_	Roll: 12 (Per+2) Rapid Healing						Г	5]
DB: 0	DB: 0	Fac	;e –			Resistant to Me	tabolic H	azarde (19	to rocie	+)		ſ	10]
Torso		Tor	so –			Appearance (U			5 10 10313	<u>()</u>		-	-8]
DR: 2	_) (Arn	ns Gro	oin –			Bully (12 or less						ſ	-10]
DB: 0	DR	2 Arm	ns 11			Social Stigma ([-10]
			nds 7			Coolar Oliginia (.0]
IT		lands R: 0	ls 11		_			ADVANTA	GES				
		B:0 Fee	et 7			Name							Pts
		Boi	nus DR: 2†			Combat Reflexes						[15]
		Boi	nus DB: 2			Damage Resistan		igh Skin)				ļ	6]
	Groi	in			-	High Pain Thresh						[10]
2 2 2	DR:		les:			Roll to ignore pain: 15 (V	(VIII+3)						
	DB:	0						SKILL	s				
	Legs					Name			Lev	-	Relative		Pts
	DR: 2					Axe/Mace			15		DX+4	[16]
	DB: 0					Parry: 11			4.5		DV 4		101
	Feet DR: 2*					Brawling Parry: 11			15		DX+4	l	12]
in t	DB: 0					Broadsword			15		DX+4	1	16]
	n 'Combat Reflexes	'	es: +2 from 'Damag	- Desistensel	_	Parry: 11					DAT-F	L]
includes: +1 from	II COMDAT HETIEXES		es: +2 from Damag	e nesistance		dFlail			15		DX+4	[16]
						Parry: 11						-	-

SKILLS (continued)											
Name	Level	Relative		Pts							
Shield (Shield)	13	DX+2	[4]							
Block: 10			-								
Spear	15	DX+4	[16]							
Parry: 11			-	-							